Path Projection For User-Centered Static Analysis Tools Khoo Yit Phang, Jeff Foster, Michael Hicks, Vibha Sazawal University of Maryland PASTE 2008, November 10

### Success in Static Analysis

Coverity, Fortify, Grammatech, Klocwork, many others are selling static analysis tools

Microsoft, Mozilla, and others are integrating static analysis into development

Ø Very active static analysis research community

## But there's a problem...

Research has focused on static analysis algorithms
But, programmers use tools, not algorithms
Static analysis tools are only useful if programmers can understand the results

Our goal: develop ways to make static analysis tools more user-centered

- A new UI toolkit for visualizing program paths
   call stacks and control-flow paths
- Paths are very common in static analysis tool output
   Helping users understand paths will help many static analysis tools
  - We have applied Path Projection to Locksmith and BLAST
- Serimental evaluation
  - Task: triaging Locksmith error reports
  - Result: 18% improvement in completion time, similar accuracy

#### Case Study: Locksmith Polyvios Pratikakis et al. (PLDI 2006)

Static data race detector for C
 Data race: Two or more threads access a shared variable at the same time

Locksmith reports call stacks to possibly-racing dereferences

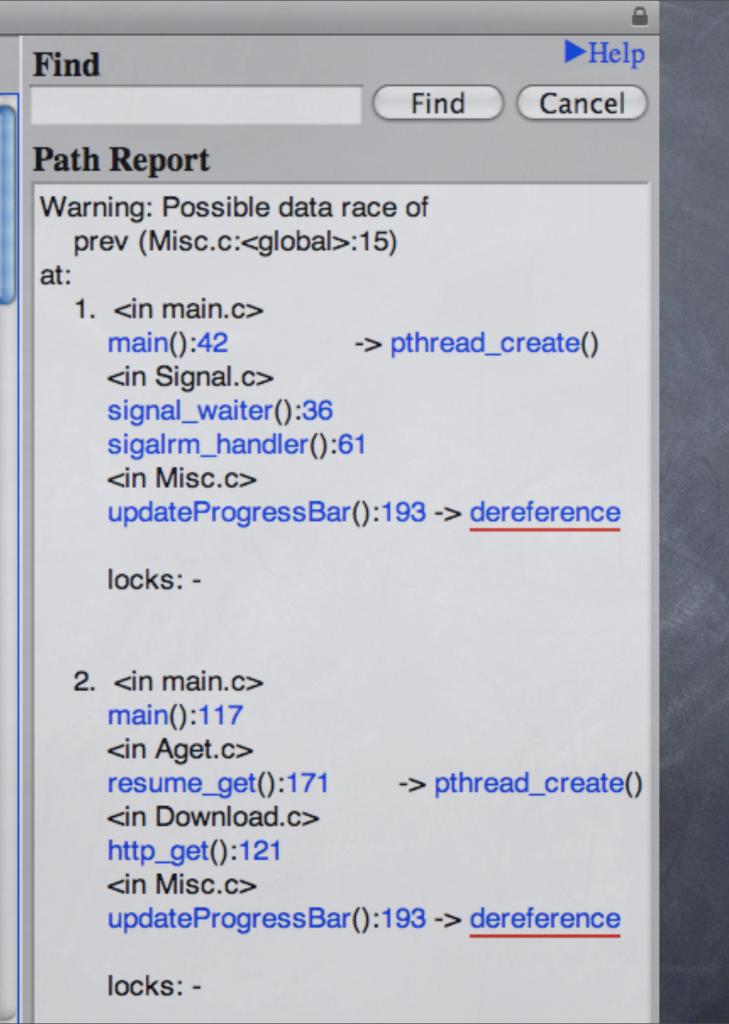
To triage, user must decide whether multiple paths are simultaneously realizable

## Locksmith in Standard Viewer

0	00	Path Visualizer	8
	main	.c split close	Find Help
U	1	#include <unistd.h></unistd.h>	Find Cancel
i.	2	#include <stdlib.h></stdlib.h>	Path Report
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	4	#include <string.h></string.h>	Warning: Possible data race of prev (Misc.c: <global>:15)</global>
	5	<pre>#include <signal.h></signal.h></pre>	at:
	7	#include <pthread.h></pthread.h>	1. <in main.c=""></in>
	8		main():42 -> pthread_create()
	9	#include "Defs.h"	<in signal.c=""></in>
	10	#include "Data.h"	signal_waiter():36
	11	#include "Misc.h"	sigalrm_handler():61
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	18		2. <in main.c=""></in>
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	21	extern char *optarg;	<pre>resume_get():171 -&gt; pthread_create() <in download.c=""></in></pre>
	22	extern int optind;	http_get():121
	23 24	int c; int error = 0; int ret;	<in misc.c=""></in>
	25	struct hist_data h; int retlog;	updateProgressBar():193 -> dereference
	26	int rottog,	
	27	/* Allocate heap for download request	locks: -
	28	* struct request stores all the information that might be	
	29	* of interest	

## Locksmith in Standard Viewer

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	23	int	c; int error = 0; int ret;			http_get():121
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#### Path Report

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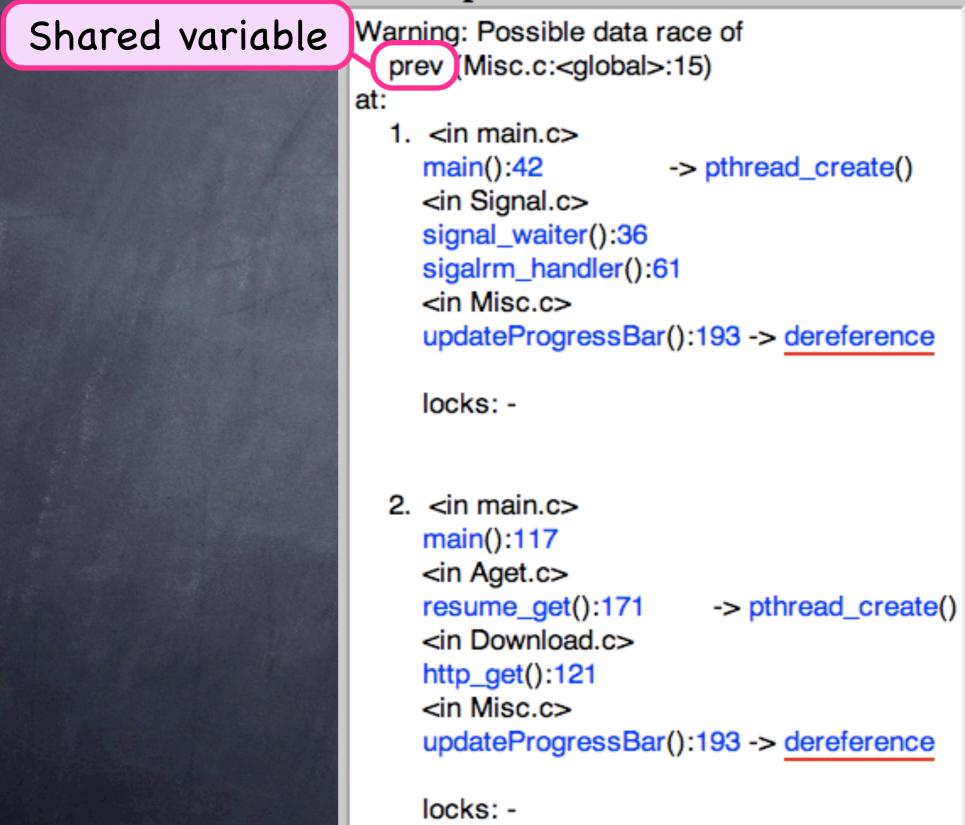
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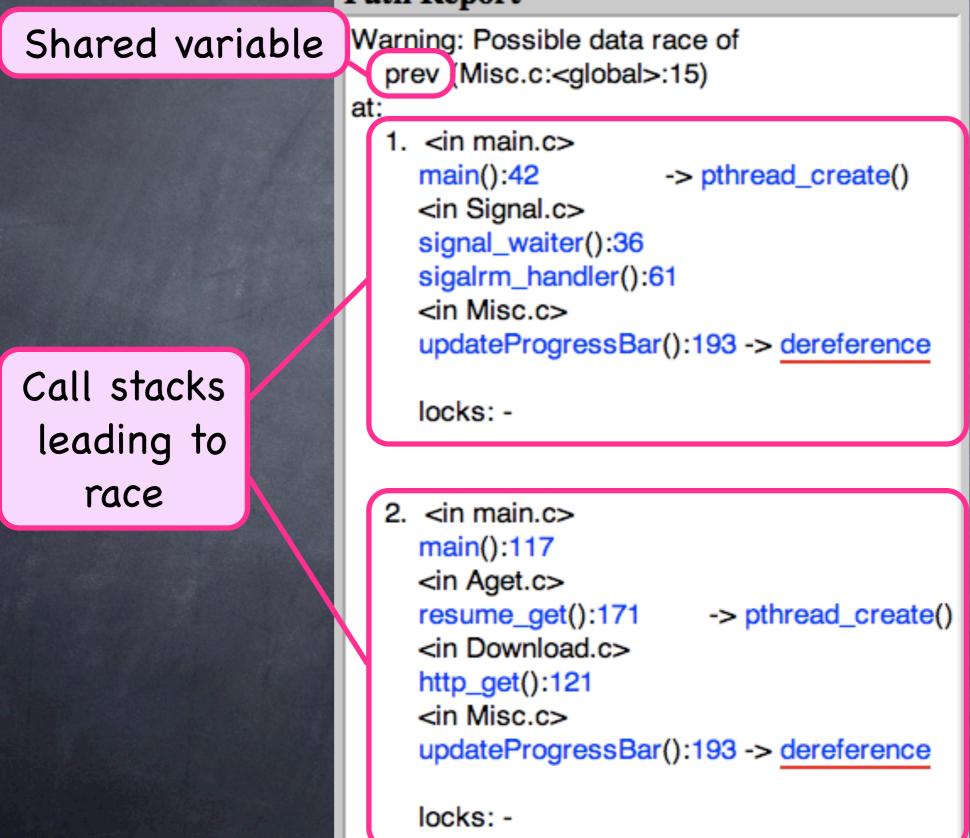
2. <in main.c> main():117 <in Aget.c> resume\_get():171 -> pthread\_create() <in Download.c> http\_get():121 <in Misc.c> updateProgressBar():193 -> dereference

locks: -

#### Path Report



#### Path Report



#### Path Report

Warning: Possible data race of prev (Misc.c:<global>:15) at:

1. <in main.c>

main():42

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#### Thread creation

#### Path Report

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2. <in main.c> main():117 <in Aget.c> resume\_get():171 -> pthread\_create() <in Download.c> http\_get():121 <in Misc.c> updateProgressBar():193 -> dereference

locks: -

#### Thread creation

#### Dereference

#### Path Report

Warning: Possible data race of prev (Misc.c:<global>:15)

at:

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locks: -

#### Thread creation

Dereference

#### w/no locks held

#### Path Report

Warning: Possible data race of prev (Misc.c:<global>:15) at:

 <in main.c> main():42 -> pthread\_create() <in Signal.c> signal\_waiter():36 sigalrm\_handler():61 <in Misc.c> updateProgressBar():193 -> dereference

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#### )ereference

#### **Path Report**

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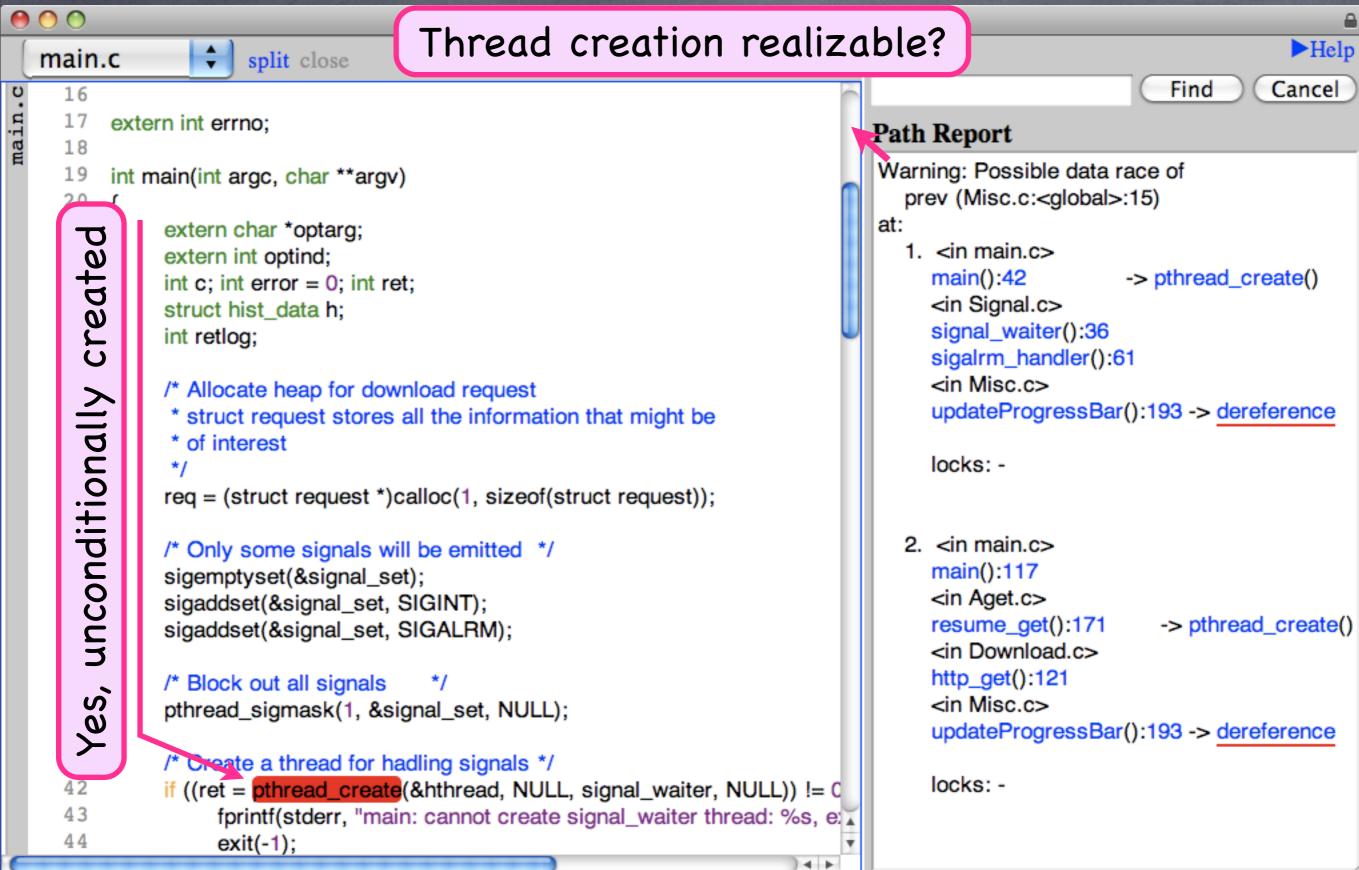
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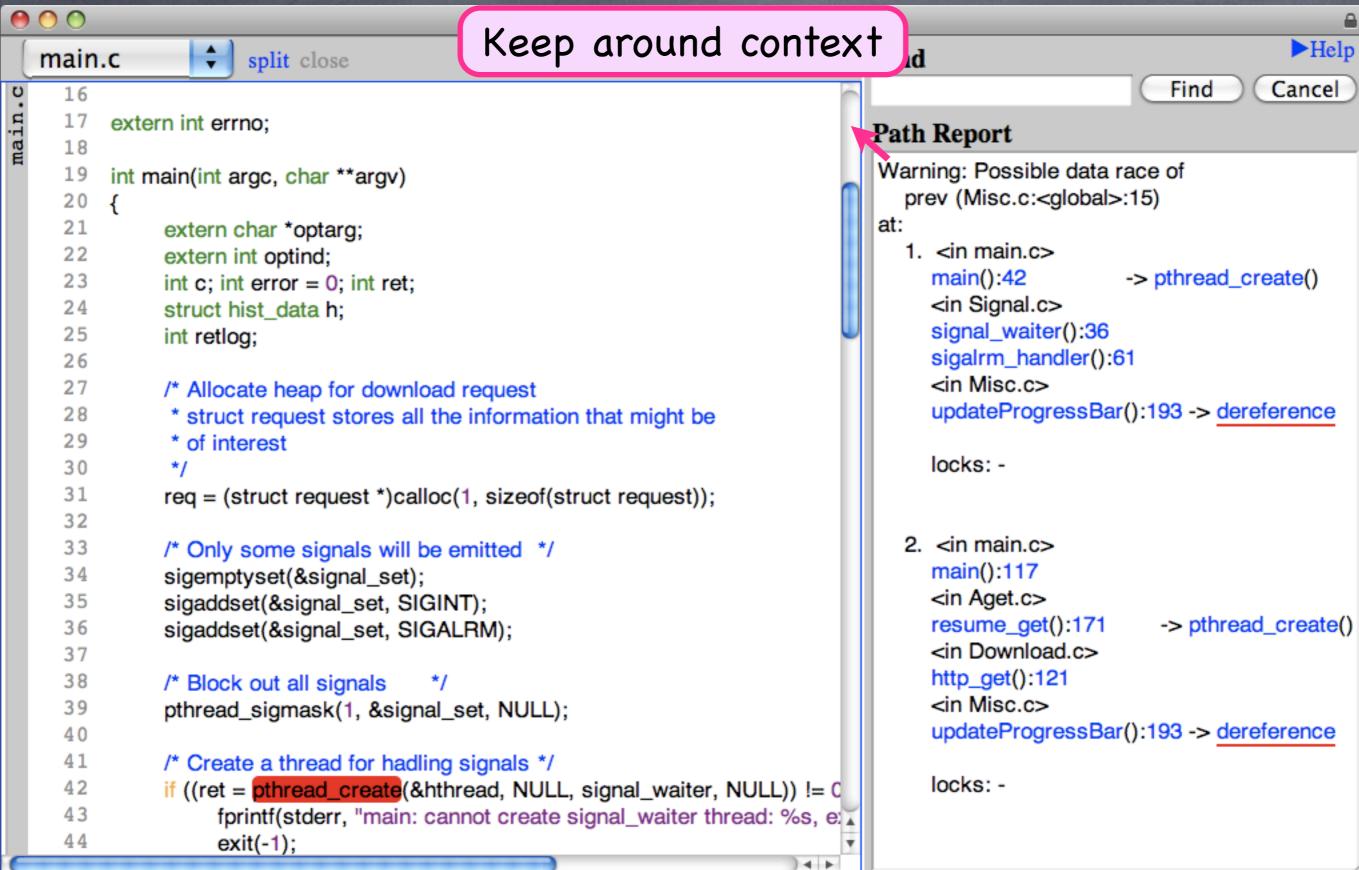
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	21	extern char *optarg;		resume_get():171	-> pthread_create()
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	24	struct hist_data h;		<in misc.c=""></in>	
	25	int retlog;	(		
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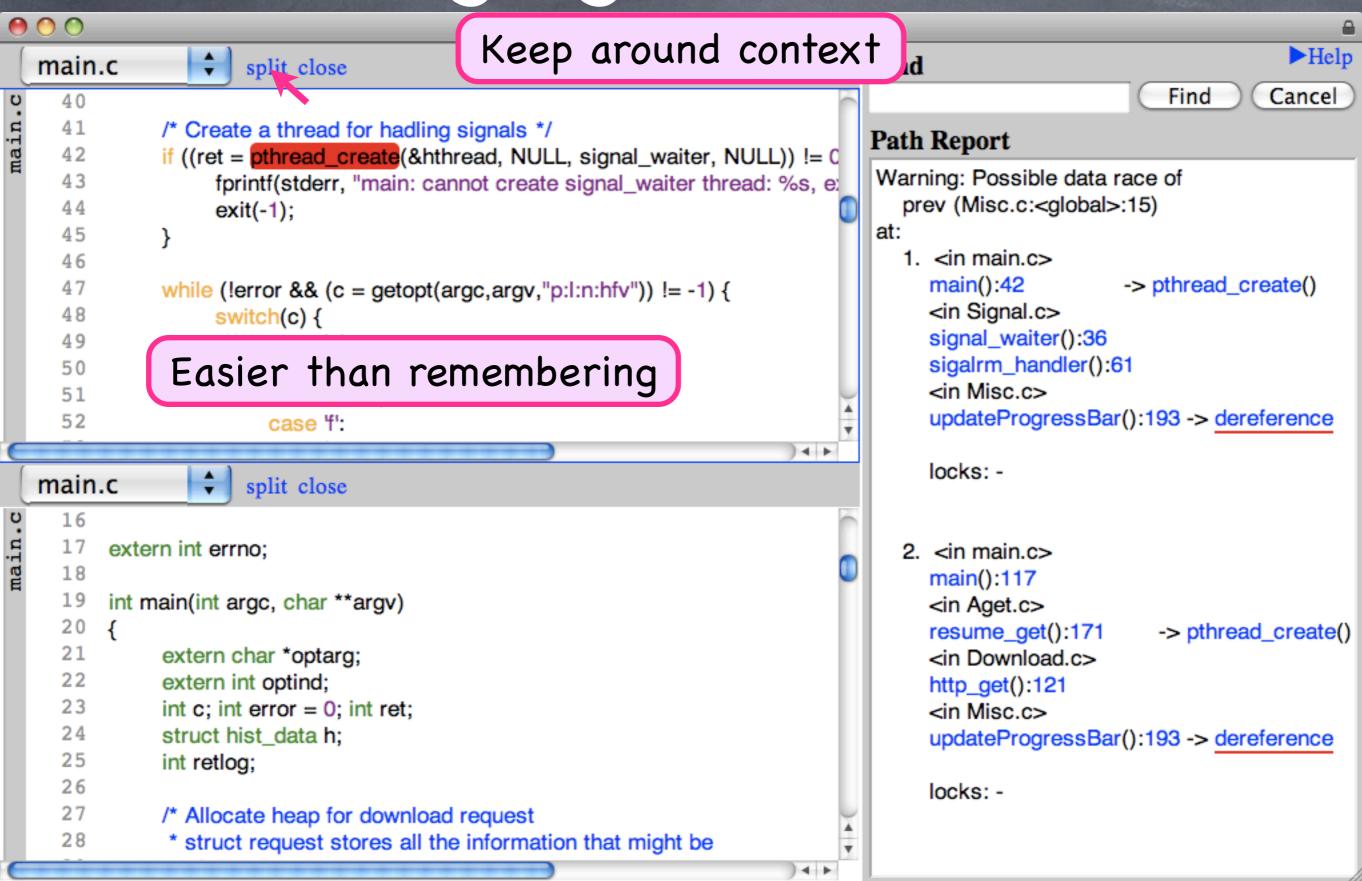
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     49
                          case 'p':
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                                req->port = atoi(optarg);
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                                break:
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                          case 'h':
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     66
                                usage();
     67
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                                break;
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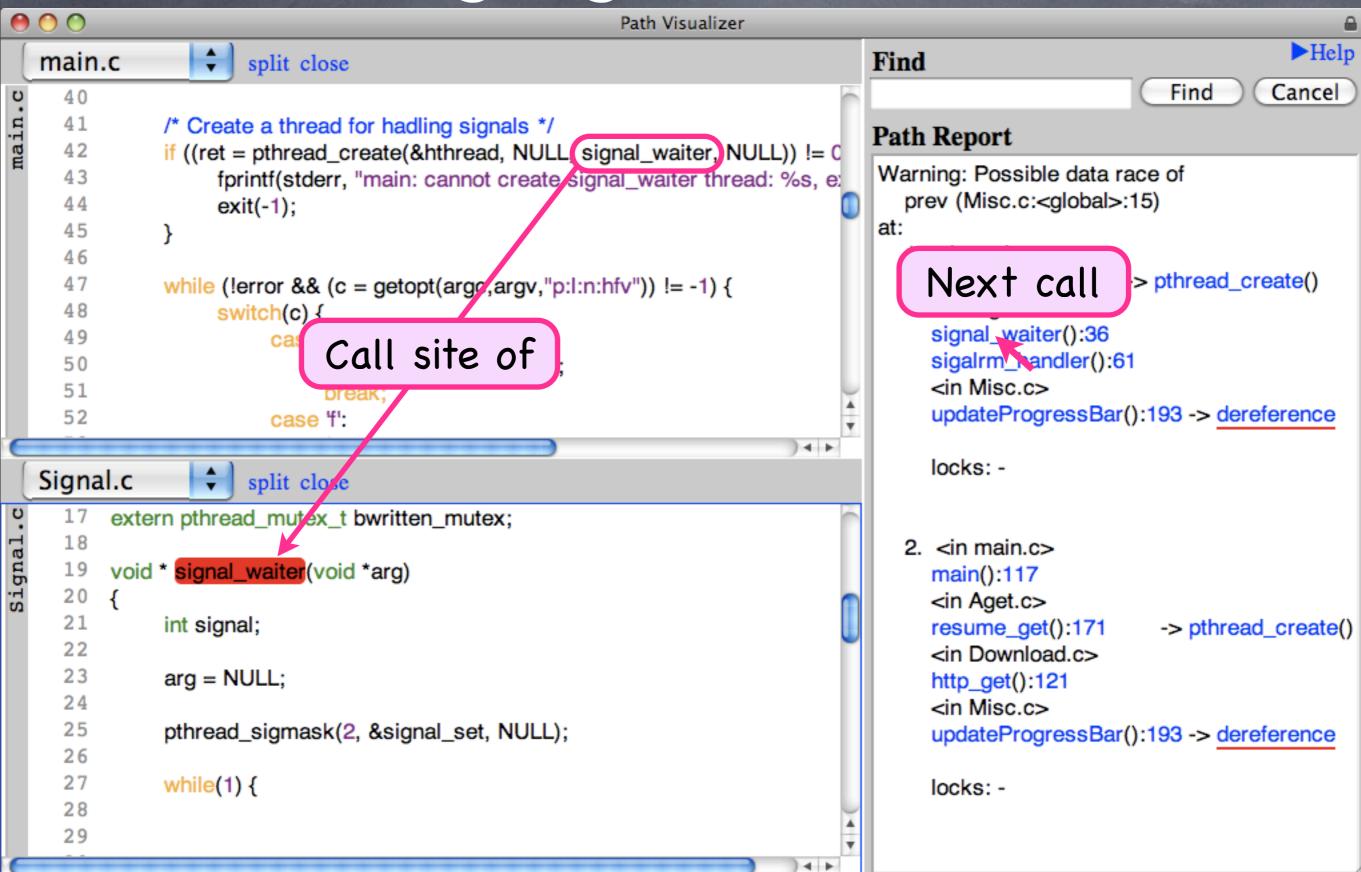
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	49	case 'p':	-	nal_waiter():36	
	50	req->port = atoi(optarg);	-	alrm_handler():61	
	51	break;		Misc.c>	
	52	case 'f':	upo	lateProgressBar()	):193 -> dereference
	53	fsuggested = 1;			
	54	break;	loci	ks: -	
	55	case 'l':			
	56	strncpy(req->lfile, optarg, MAXBUFSIZ);			
	57	break;		n main.c>	
	58	case 'n':		in():117	
	59	if ((nthreads = atoi(optarg)) > MAXTHREADS) {		Aget.c>	
	60	Log("Error: Maximum # of threads allowed is %		ume_get():171	<pre>-&gt; pthread_create()</pre>
	61	nthreads $= 0;$		Download.c>	
	62	}		o_get():121	
	63	break;		Misc.c>	
	64	case 'h':	upo	lateProgressBar(	):193 -> dereference
	65	printf("%s\n", "EnderUNIX Aget v0.4");			
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	67	exit(0);			
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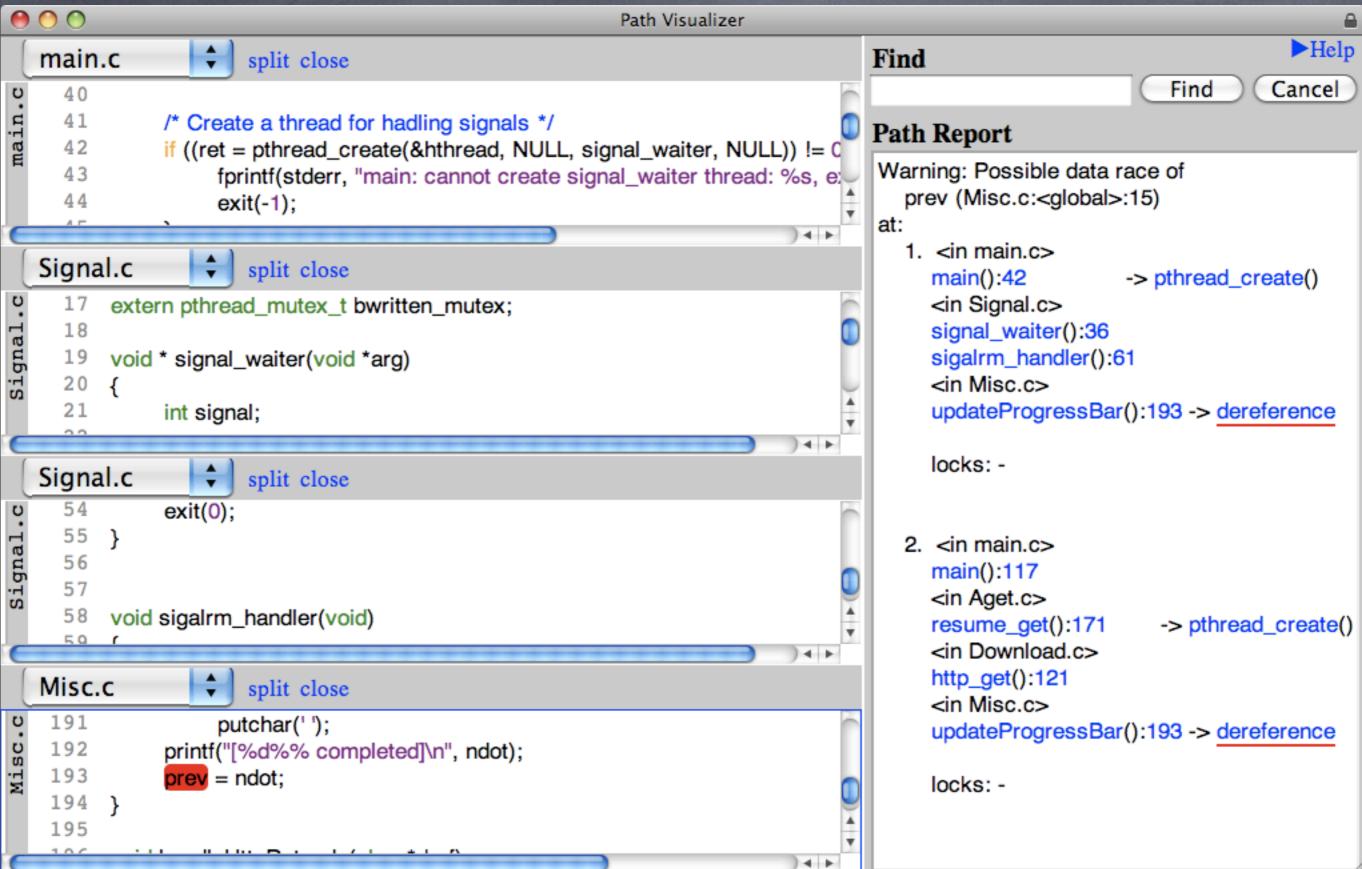


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	43	fprintf(stderr, "main: cannot create signal_waiter the		
	44	exit(-1);	prev (Misc.c: <glob at:</glob 	bal>:15)
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	40	while (!error && (c = getopt(argc,argv,"p:l:n:hfv")) != -1)		-> pthread_create()
	48	switch(c) {	<in signal.c=""></in>	
	49	case 'p':	signal_waiter():	36
	50	req->port = atoi(optarg);	sigalrm_handle	r(): <mark>61</mark>
	51	break;	<in misc.c=""></in>	
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	25	int retlog;	upualerrogress	Bar():193 -> dereference
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	27	/* Allocate heap for download request		
	28	* struct request stores all the information that might be	÷	
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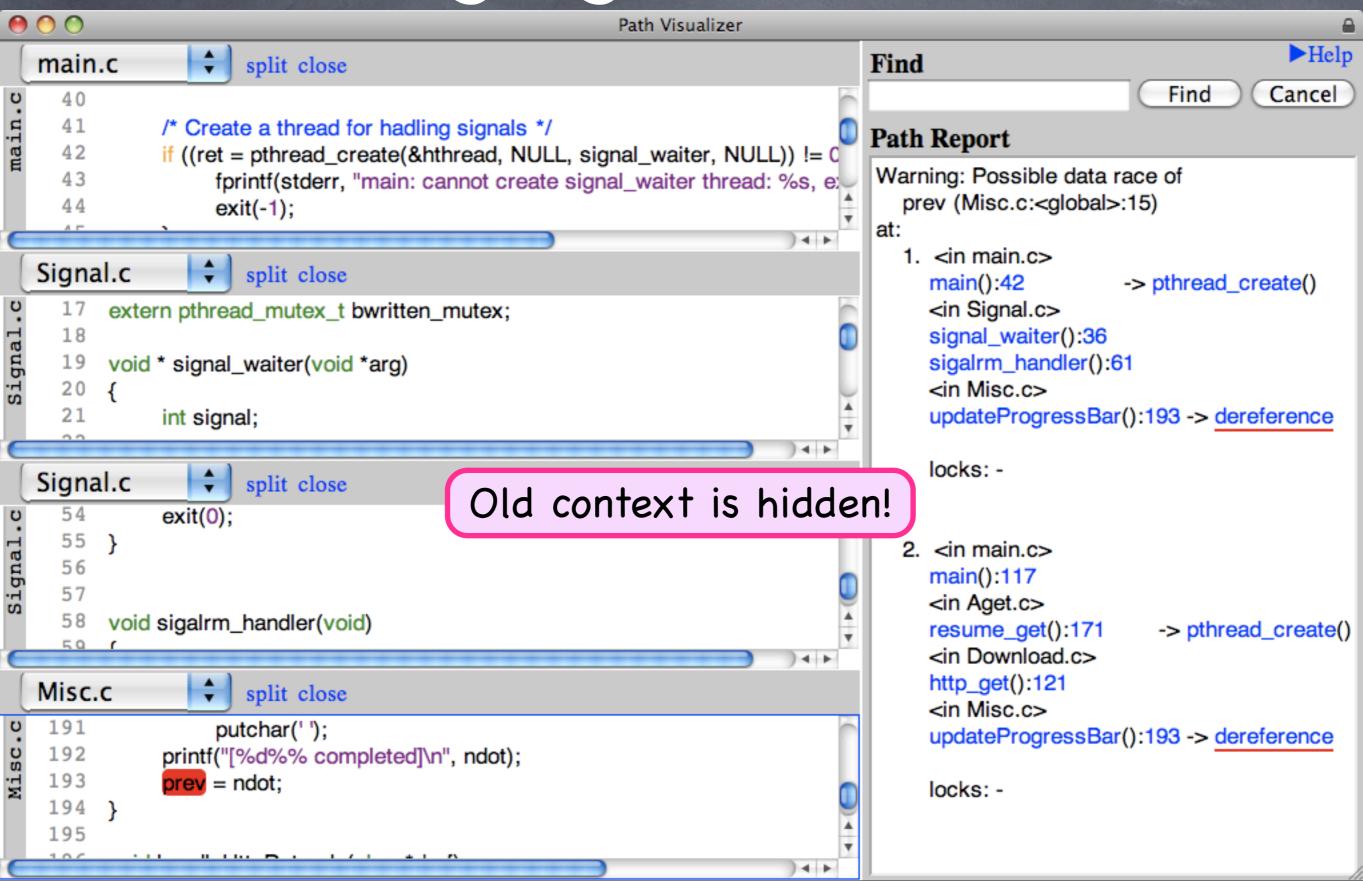


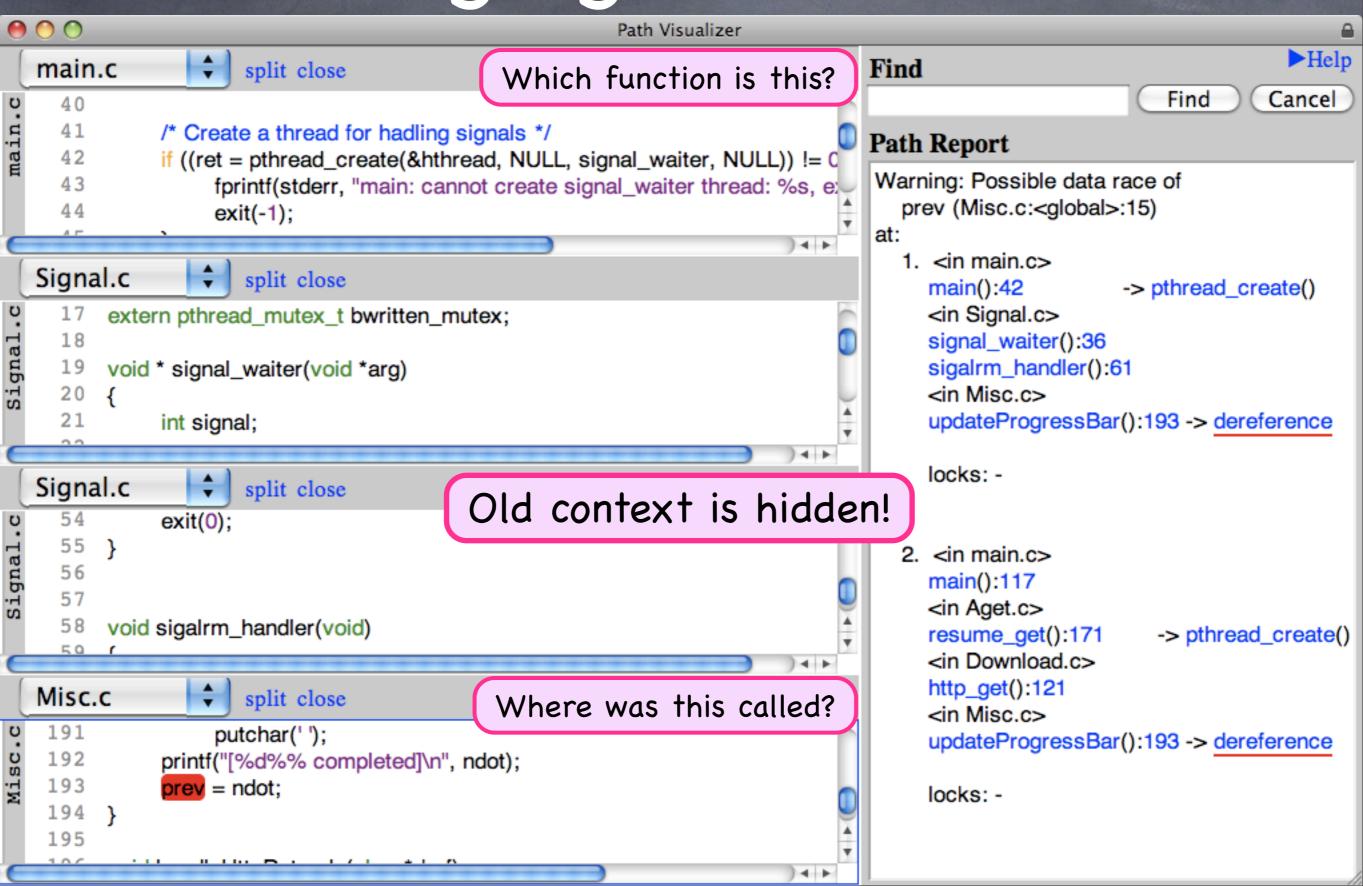
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al.	55 }			http_get():121	
Signal	56			<in misc.c=""></in>	
Si	57 58 v	oid sigalrm_handler(void)		updateProgressBar()	:193 -> dereference
	59 <b>{</b>			locks: -	
	60	printf("Signal Alarm came\n");			
	61	updateProgressBar(bwritten, req->clength);	•		
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	43	fprintf(stderr, "main: cannot create signal_waiter thread: %s, e: exit(-1);	prev (Misc.c: <global>:15)</global>
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0	00		Path Visualizer	<b>≙</b>		
	main.c	split close		Find Help		
U	40			Find Cancel		
main.	41	/* Create a thread for hadli	ng signals */	Path Report		
	42	<pre>if ((ret = pthread_create(&amp;h))</pre>	hthread, NULL, signal_waiter, NULL)) != 0	-		
	43		annot create signal_waiter thread: %s, e	Warning: Possible data race of		
	44	exit(-1);	Y	prev (Misc.c: <global>:15) at:</global>		
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°.	17 e	extern pthread_mutex_t bwritten	_mutex;	<in signal.c=""></in>		
al	18			signal_waiter():36		
Signal	19 v	oid * signal_waiter(void *arg)	Concon is yony aluttan	galrm_handler():61		
S.		int simply	Screen is very clutter			
	21	int signal;	Y	apdateProgressBar():193 -> dereference		
C						
	Circuit I			locks: -		
	Signal.			locks: -		
0.	54	c split close exit(0);		locks: -		
al.c	54			2. <in main.c=""></in>		
ignal.c	54			2. <in main.c=""> main():117</in>		
Signal.c	54 55 } 56 57	exit(0);		2. <in main.c=""> main():117 <in aget.c=""></in></in>		
ignal	54 55 } 56 57			2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create()</in></in>		
ignal	54 55 } 56 57 58 v	exit(0); roid sigalrm_handler(void)		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121</in></in></in>		
Signal	54 55 } 56 57 58 v 50 c	exit(0); roid sigalrm_handler(void)		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""></in></in></in></in>		
c Signal	54 55 } 56 57 58 v	exit(0); roid sigalrm_handler(void) split close putchar(' ');		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121</in></in></in>		
c Signal	54 55 } 56 57 58 v 59 6 Misc.c 191	exit(0); roid sigalrm_handler(void)		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""> updateProgressBar():193 -&gt; dereference</in></in></in></in>		
Signal	54 55 } 56 57 58 v 50 6 Misc.c 191 192 193 194 }	exit(0); oid sigalrm_handler(void) split close putchar(' '); printf("[%d%% completed] prev = ndot;		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""></in></in></in></in>		
c Signal	54 55 } 56 57 58 v 59 6 Misc.c 191 192 193	exit(0); oid sigalrm_handler(void) split close putchar(' '); printf("[%d%% completed] prev = ndot;		2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""> updateProgressBar():193 -&gt; dereference</in></in></in></in>		





### A Thousand Cuts

## A Thousand Cuts

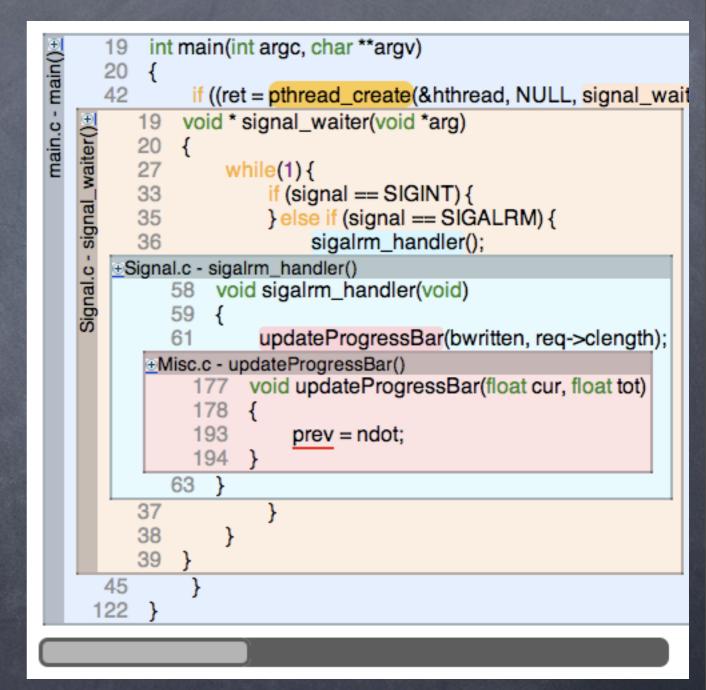
- Read error report
- Olick hyperlink 1
- Read code
- Scroll up
- Scroll down
- Split window
- Focus
- Back to error report
- Click hyperlink 2
- Read code
- Scroll down

- Split window
- Focus
- Back to error report
- Olick hyperlink 3
- Read code
- Scroll down
- Split window
- Focus
- Back to error report
- Collapse splits
- (resize window, move window...)

Many little distractions from actual task

Seemingly straightforward task becomes complex!

#### Designed for tracing paths



Designed for tracing paths

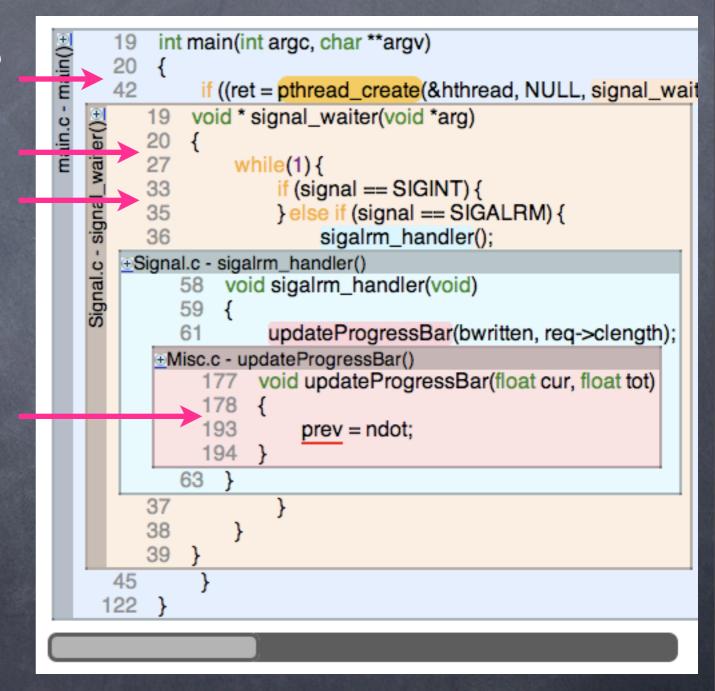
Function call inlining:
 Inline function directly below call site

	laın() <u>⊕</u>		19 20	in {			nt argc, char **argv)	
	main.c - main( <u>)</u> ⊕	Signal.c - signal_waiter() €	_	19 20 27 33 35 36	vo {	w siga	t = pthread_create(&hthread, NULL, signal_wa signal_waiter(void *arg) hile(1) { if (signal == SIGINT) { } else if (signal == SIGALRM) { sigalrm_handler(); urm_handler() id sigalrm_handler(void) updateProgressBar(bwritten, req->clength);	
				œΝ	<b>/lisc.</b> 1 1 1	<b>c - u</b> 77 78 93 94	pdateProgressBar() void updateProgressBar(float cur, float tot) { prev = ndot;	
		1	45 22	37 38 39 }	63 } }	}	}	
(								

Designed for tracing paths

Function call inlining: Inline function directly below call site

Path-derived code folding: Show only implicated lines and lexical control-blocks

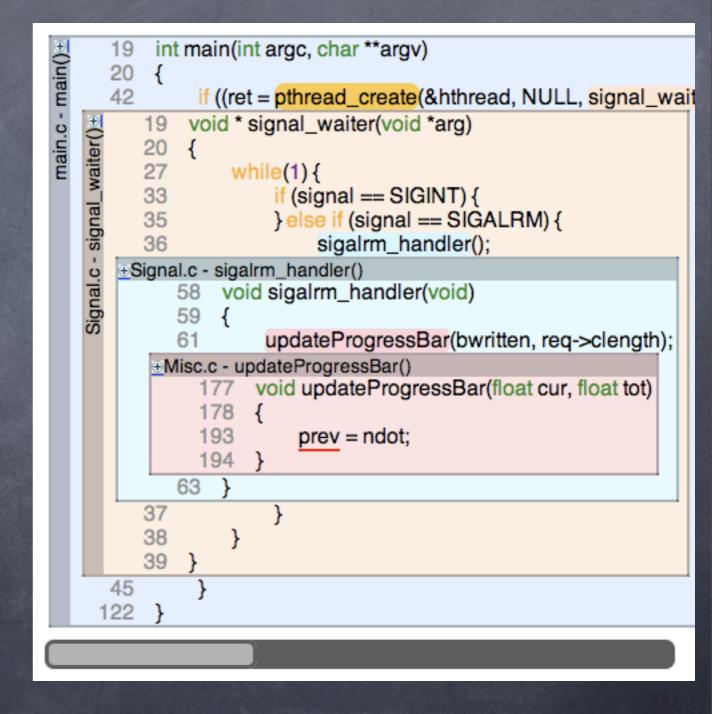


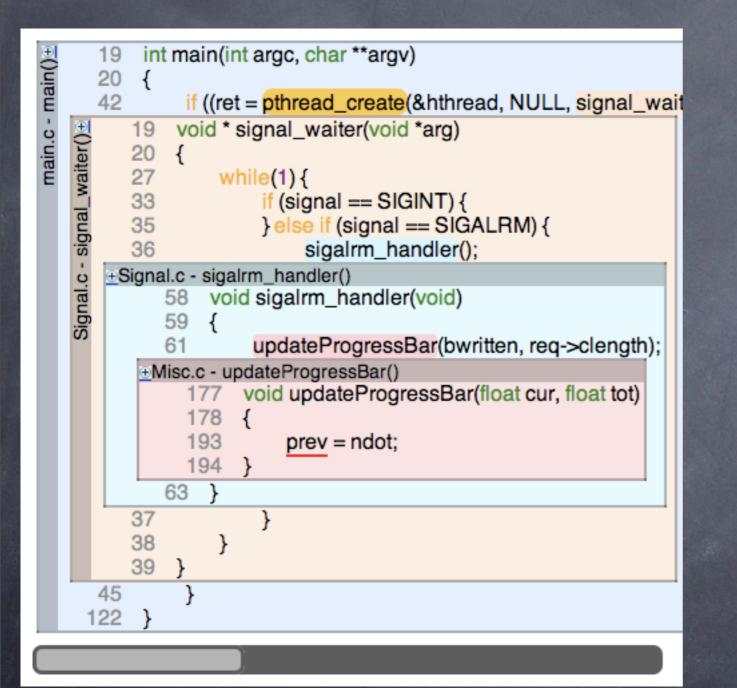
Designed for tracing paths

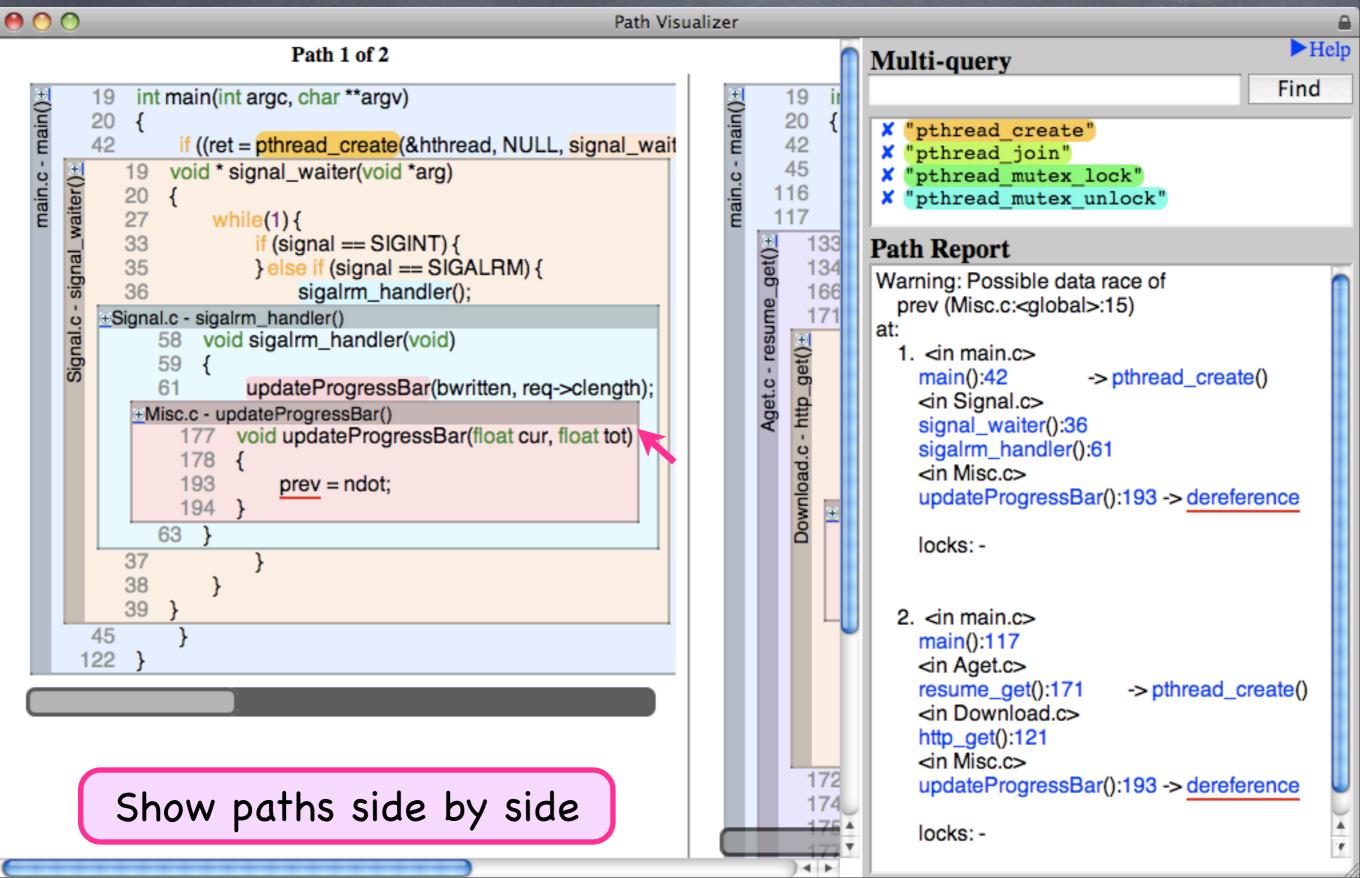
Function call inlining: Inline function directly below call site

Path-derived code folding: Show only implicated lines and lexical control-blocks

Show as much code as possible on one screen

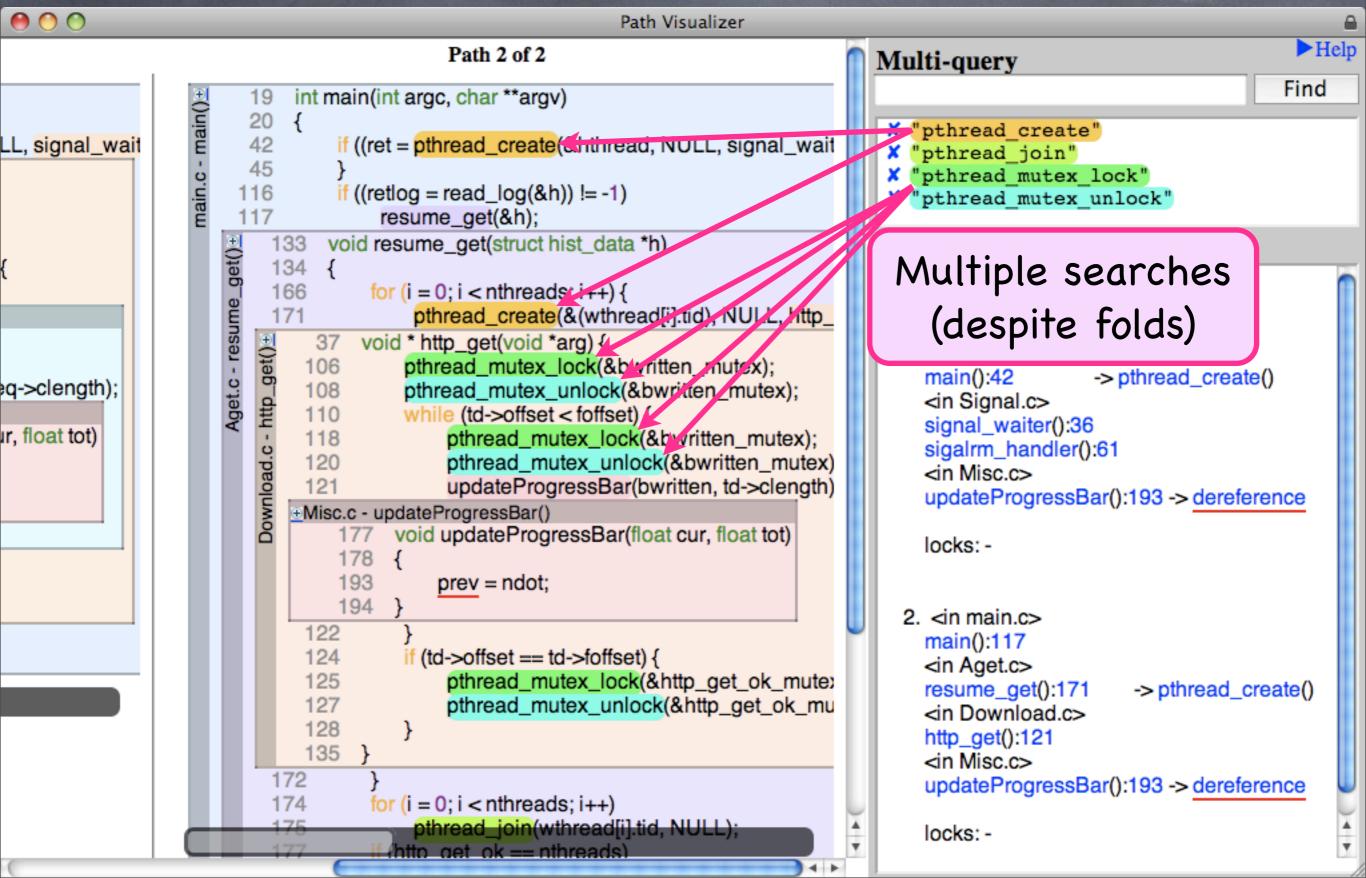






$\bigcirc \bigcirc \bigcirc$	Path Visualizer	
1	Path 2 of 2	Multi-query
q->clength); r, float tot)	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&amp;h)) != -1) 117 resume_get(&amp;h); 117 resume_get(&amp;h); 118 for (i = 0; i &lt; nthreads; i++) { 118 pthread_create(&amp;(wthread[i].tid), NULL, http_ 110 while (td-&gt;offset &lt; lof(&amp;bwritten_mutex); 110 while (td-&gt;offset &lt; lof(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten_mutex); 121 updateProgressBar(bwritten, td-&gt;clength) +Misc.c - updateProgressBar() +Misc.c - updateProgressBar(float cur, float tot) 178 { 193 prev = ndot; 194 } 122 } 124 if (td-&gt;offset == td-&gt;foffset) { 125 pthread_mutex_lock(&amp;http_get_ok_mutes) 127 pthread_mutex_lock(&amp;http_get_ok_mutes) 128 } 135 } </pre>	Find X "pthread_create" X "pthread_join" X "pthread_mutex_lock" X "pthread_mutex_unlock" Path Report Warning: Possible data race of prev (Misc.c: <global>:15) at: 1. <in main.c=""> main():42 -&gt; pthread_create() <in signal_c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference locks: - 2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""> updateProgressBar():193 -&gt; dereference</in></in></in></in></in></in></in></global>
Show	w paths side by side	locks: -
C	177 (http://def_ok == nthreads)	

000		
00	Path Visualizer	A
	Path 2 of 2	Multi-query
	() 10 interin(interne cher ttern)	Find
	19 int main(int argc, char **argv)	
LL, <mark>signal_wai</mark> t	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&amp;h)) != -1) 117 resume_get(&amp;h);</pre>	<pre>X "pthread_create" X "pthread_join" X "pthread_mutex_lock" X "pthread_mutex_unlock"</pre>
{	<pre>133 void resume_get(struct hist_data *h) 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171 pthread_create(&amp;(wthread[i].tid), NULL, http_ 171 void * http_get(void *arg) { 106 pthread_mutex_lock(&amp;bwritten_mutex);</pre>	Multiple searches (despite folds)
eq->clength); ir, float tot)	<pre> 108 pthread_mutex_unlock(&amp;bwritten_mutex); 110 while (td-&gt;offset &lt; foffset) { 118 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_unlock(&amp;bwritten_mutex); 121 updateProgressBar(bwritten, td-&gt;clength) #Misc.c - updateProgressBar() 177 void updateProgressBar(float cur, float tot) 178 { 193 prev = ndot; 194 } </pre>	<pre>main():42 -&gt; pthread_create() <in signal.c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference locks: - 2. <in main.c=""></in></in></in></pre>
	122 } 124 if (td->offset == td->foffset) { 125 pthread_mutex_lock(&http_get_ok_mutex 127 pthread_mutex_unlock(&http_get_ok_mutex 128 } 135 }	main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""></in></in></in>
	172 } 174 for (i = 0; i < nthreads; i++) 175 pthread_join(wthread[i].tid, NULL); 177 if (http_get_ok == nthreads)	updateProgressBar():193 -> dereference locks: -



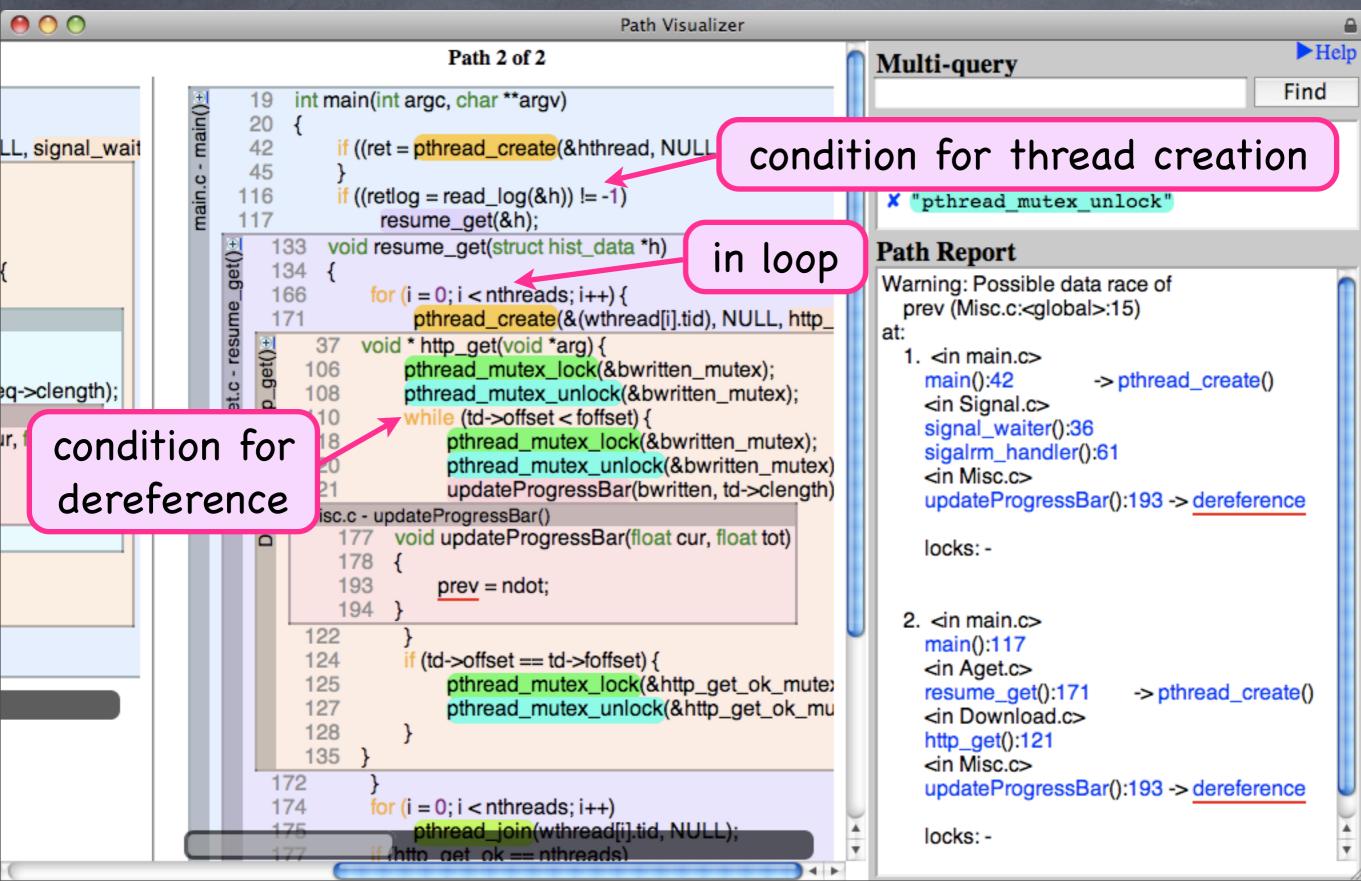
00		
	Path Continuing example	►Hel
LL, signal_wait	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait</pre>	Find
{ eq->clength); ur, float tot)	<pre>133 void resume_get(struct hist_data *h) 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171     pthread_create(&amp;(wthread[i].tid), NULL, http] 171     pthread_mutex_lock(&amp;bwritten_mutex); 171     pthread_mutex_lock(&amp;bwritten_mutex); 172     pthread_mutex_unlock(&amp;bwritten_mutex); 173     pthread_mutex_lock(&amp;bwritten_mutex); 174     pthread_mutex_unlock(&amp;bwritten_mutex); 175     updateProgressBar() 177     void updateProgressBar(float cur, float tot) 178     { 193          prev = ndot; 194     } </pre> Path Report Warning: Possible data race of prev (Misc.c: <global>:15) at: 1. <in main.c=""> main():42  -&gt; pthread_create <in <in="" misc.c="" sigalrm_handler():61="" signal_waiter():36=""> updateProgressBar() 177     void updateProgressBar(float cur, float tot) 178 { 193     prev = ndot; 194 } 2. <in main.c=""> 2. <in main.c=""> </in></in></in></in></global>	
	<pre>122 } 124 if (td-&gt;offset == td-&gt;foffset) { 125</pre>	eate()
	172 } 174 for (i = 0; i < nthreads; i++) 175 pthread_join(wthread[i].tid, NULL); 177 if (http_get_ok == nthreads) 177 if (http_get_ok == nthreads) 178 pthread_ioin(wthread[i].tid, NULL); 177 pthread[i].tid, NULL]; 177 pthread[i].	ence

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00	Path Visualizer	
	Path 2 of 2	Multi-query
from 1st call stack	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret) pthread_create(&amp;hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&amp;h)) != -1) 117 resume_get(&amp;h);</pre>	Find <pre>     Find      Y "pthread_create"     X "pthread_join"     X "pthread_mutex_lock"     X "pthread_mutex_unlock" </pre>
{     eq->clength);     ir, float tot)	171       pthread_create(&(wthread[i].tid), NULL, http_         171       37         171       othread_create(&(wthread[i].tid), NULL, http_         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         171       0         172       0         173       0         174       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         175       0         1	Path Report Warning: Possible data race of prev (Misc.c: <global>:15) at: 1. <in main.c=""> main():42 -&gt; pthread_create() <in signal.c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference locks: - 2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""> updateProgressBar():193 -&gt; dereference locks: -</in></in></in></in></in></in></in></global>

LL, signal_wait LL, signal_wait +19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&h)) != -1) 117 resume_get(&h); +133 void resume_get(struct hist_data *h) 134 { from 2nd 166 for (i = 0; i < nthreads; i++) { 174 pthread_create(&(wthread[i].tid), NULL, http_at: Pate Wa pate 45 argv) { 45 argv) { 45 argv} { 46 argv} { 47 argv}	Lulti-query Help Find "pthread_create" "pthread_join" "pthread_mutex_lock" "pthread_mutex_unlock"
LL, signal_wait 19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&h)) != -1) 117 resume_get(&h); 133 void resume_get(&hthreads i++) { 134 { 166 for (i = 0; i < nthreads; i++) { 134 } 166 for (i = 0; i < nthreads; i++) { 171 pthread_create(&(wthread[i].tid), NULL, http_ 106 pthread_mutex_lock(&bwritten_mutex); pthread_mutex_lock(&bwritten_mutex); r, float tot) 10 while (td->offset < foffset) { 110 while (td->offset < foffset) { 120 pthread_mutex_lock(&bwritten_mutex); 120 pthread_mutex_lock(&bwritten_mutex); 121 updateProgressBar(bwritten, td->clength) +Misc.c - updateProgressBar(float cur, float tot) 177 void updateProgressBar(float cur, float tot) 178 {	Find "pthread_create" "pthread_join" "pthread_mutex_lock" "pthread_mutex_unlock"
LL, signal_wait 20 { 42 if ((ret = pthread_create(&hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&h)) != -1) 117 resume_get(&h); 113 void resume_get(struct hist_data *h) 134 { 134 for (i = 0; i < nthreads; i++) { 135 void * http_get(void *arg) { 106 pthread_mutex_lock(&bwritten_mutex); pthread_mutex_unlock(&bwritten_mutex); 108 pthread_mutex_unlock(&bwritten_mutex); 108 pthread_mutex_lock(&bwritten_mutex); 108 pthread_mutex_lock(&bwritten_mutex); 108 pthread_mutex_lock(&bwritten_mutex); 108 pthread_mutex_lock(&bwritten_mutex); 109 pthread_mutex_lock(&bwritten_mutex); 109 pthread_mutex_lock(&bwritten_mutex); 100 pthread_mutex_lock(&bwritten_mutex); 110 while (td->offset < foffset) { 120 pthread_mutex_lock(&bwritten_mutex); 120 pthread_mutex_lock(&bwritten_mutex); 120 pthread_mutex_lock(&bwritten_td->clength) *Misc.c - updateProgressBar() 177 void updateProgressBar(float cur, float tot) 178 {	"pthread_create" "pthread_join" "pthread_mutex_lock" "pthread_mutex_unlock"
<pre>trom 2nd     for (i = 0; i &lt; nthreads; i++) {         trian pthread_create(&amp;(wthread[i].tid), NULL, http_         tid)         trian pthread_mutex_lock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_lock(&amp;bwritten_mutex);         too pthread_mutex_lock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_mutex);         too pthread_mutex_unlock(&amp;bwritten_tot-&gt;clength)         #Misc.c - updateProgressBar()         trian pthread_mutex_unlock(written_tot)         too pthread_mutex_unlock(written_tot)         too pthread_mutex_unlock(written_tot)         too pthread_mutex_unlock(written_tot)         too pthread_mutex_unlock(written_tot)         too pthread_mutex_unlock(written_tot);         too pthread_mutex_unlock(written_tot);</pre>	ath Report
10/ 1	<pre>/arning: Possible data race of prev (Misc.c:<global>:15) :: 1. <in main.c="">     main():42 -&gt; pthread_create()     <in signal.c="">     signal_waiter():36     sigalrm_handler():61     <in misc.c="">     updateProgressBar():193 -&gt; dereference     locks: - 2. <in main.c="">     main():117     <in aget.c="">     resume_get():171 -&gt; pthread_create()     <in download.c="">     http_get():121     <in misc.c="">     updateProgressBar():193 -&gt; dereference     locks: - </in></in></in></in></in></in></in></global></pre>

Path 2 of 2         LL, signal_wait       19       int main(int argc, char **argv)       Find         20       {       f((ret = pthread_create(&hthread, NULL, signal_wait       X *pthread_create*         45       }       f((retlog = read_log(&h)) != -1)       Find         116       if ((retlog = read_log(&h)) != -1)       **pthread_mutex_lock*         117       resume_get(&h);       **pthread_mutex_unlock*         1133       void resume_get(struct hist_data *h)       **pthread_mutex_unlock*         114       {       **pthread_mutex_unlock*         121       133       void resume_get(&kowritten_mutex);         pthread_mutex_lock(&bwritten_mutex);       *pthread_mutex_unlock         126       for (i = 0; i < nthread_mutex_lock(&bwritten_mutex);         pthread_mutex_unlock(&bwritten_mutex);       *pthread_mutex_unlock(&bwritten_mutex);         pthread_mutex_unlock(&bwritten_mutex);       *pthread_mutex_unlock(&bwritten_mutex);         i18       pthread_mutex_unlock(&bwritten_mutex);         i194       *pthread_mutex_unlock(&bwritten_mutex);         i10       while (to-softset < foffset) {         i110       pthread_mutex_unlock(&bwritten_mutex);         pthread_mutex_unlock(&bwritten_mutex);       *pthread_mutex_unlock(&bwritten_mutex);         i120		Path Visualizer	
LL, signal_wait       if (if et = pthread_create(&hthread, NULL, signal_wait         if (ret = pthread_create(&hthread i++) {         if (ret = pthread_create(&(wthread[i],tid), NULL, http         if (ret = pthread_mutex_lock(&bwritten_mutex);         pthread_mutex_unlock(&bwritten_mutex);         if (ret = pthread_mutex_lock(&bwritten_mutex);         if (ret = pthread_mutex_lock(&bwriten_mutex);         if			Help
ir, float tot)       118       pthread_mutex_lock(&bwritten_mutex); pthread_mutex_unlock(&bwritten_mutex); updateProgressBar(bwritten, td->clength)       sigalrm_handler():61         Misc.c - updateProgressBar()       177       void updateProgressBar(float cur, float tot)       updateProgressBar():193 -> dereference         178       {       178       {       locks: -         194       }       122       }       if (td->offset == td->foffset) {       2. <in main.c=""> main():117         125       athread_mutex_lock(% bits_east_ok_mutex)       athread_mutex_lock(% bits_east_ok_mutex)       2. <in main.c=""></in></in>	LL, signal_wait	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 45 } 16 if ((retlog = read_log(&amp;h)) != -1) 17 resume_get(&amp;h); 133 void resume_get(struct hist_data *h) 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171 pthread_create(&amp;(wthread[i].tid), NULL, http_</pre>	Find  X "pthread_create"  X "pthread_join"  X "pthread_mutex_lock"  Teath Report  Warning: Possible data race of prev (Misc.c: <global>:15) at:</global>
122 } 124 if (td->offset == td->foffset) { 125 othroad mutax look(% http://dot.org/look/// an Aget.c>	eq->clength); ur, float tot)	<pre>118 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_unlock(&amp;bwritten_mutex) 121 updateProgressBar(bwritten, td-&gt;clength)  Misc.c - updateProgressBar() 177 void updateProgressBar(float cur, float tot) 178 { 199 prev = ndot;</pre>	main():42 -> pthread_create() <in signal.c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference</in></in>
127       pthread_mutex_unlock(&http_get_ok_mu         128       }         135       }         172       }         174       for (i = 0; i < nthreads; i++)		122       }         124       if (td->offset == td->foffset) {         125       pthread_mutex_lock(&http_get_ok_mutex)         127       pthread_mutex_unlock(&http_get_ok_mutex)         128       }         135       }         172       }         174       for (i = 0; i < nthreads; i++)	main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""> http_get():121 <in misc.c=""> updateProgressBar():193 -&gt; dereference</in></in></in>



00	Path Visualizer	<u> </u>
	Path 2 of 2	Multi-query
LL, signal_wait ( aq->clength); ar, float tot)		Find         X "pthread_create"         X "pthread_join"         X "pthread_mutex_lock"         Y "pthread_mutex_unlock"         Path Report         Warning: Possible data race of prev (Misc.c: <global>:15) at:         1. <in main.c=""> main():42 -&gt; pthread_create() <in signal.c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference         locks: -         2. <in main.c=""> main():117 <in aget.c=""> resume get():171 -&gt; pthread_create()</in></in></in></in></in></global>
	<pre>175 pthread_join(wthread[i].tid, NULL);</pre>	locks: -
(	177 if (http_get_ok == nthreads)	

00	Path Visualizer	<u> </u>
	Path 2 of 2	Multi-query
	19 int main(int argc, char **argv)	Find
LL, <mark>signal_wai</mark> t	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 5 45 } 5 116 if ((retlog = read_log(&amp;h)) != -1) 117 resume_get(&amp;h);</pre>	<pre>X "pthread_create" X "pthread_join" X "pthread_mutex_lock" X "pthread_mutex_unlock"</pre>
		Path Report
{ eq->clength); ur, float tot)	<pre>133 void resume_get(struct hist_data *h) 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171</pre>	Warning: Possible data race of prev (Misc.c: <global>:15) at: 1. <in main.c=""> main():42 -&gt; pthread_create() <in signal.c=""> signal_waiter():36 sigalrm_handler():61 <in misc.c=""> updateProgressBar():193 -&gt; dereference locks: -</in></in></in></global>
	122     }       124     if (td->offset == td->foffset) {       125     pthread_mutex_lock(&http_get_ok_mutex)       127     pthread_mutex_unlock(&http_get_ok_mutex)	2. <in main.c=""> main():117 <in aget.c=""> resume_get():171 -&gt; pthread_create() <in download.c=""></in></in></in>
	not a single click or scroll!	ar no need to look
	174 for (i = 0; i < nthreads; i++) 175 pthread_join(wthread[i].tid, NULL);	here too!
C	177 if (http://det.ok == nthreads)	Y Y

00		<b>A</b>
	Path 2 What's foffset?	Multi-query
LL, signal_wait	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&amp;h)) != -1) 117 resume_get(&amp;h);</pre>	Find <pre> Find  Find Find</pre>
{ ar, float tot)	<pre>133 void resume_get(struct hist_data h) 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171</pre>	<pre>Path Report Warning: Possible data race of prev (Misc.c:<global>:15) at: 1. <in main.c=""> main():42   -&gt; pthread_create()</in></global></pre>
0		

Market Street Street		
00	Path Visualizer	
I		Aulti-query
LL, signal_wait - o.nain	20 { 42 if ((ret = pthread_create(&hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&h)) != -1) 117 resume_get(&h);	<pre>offset Find      ptnread_create     "pthread_join"     "pthread_mutex_lock"     "pthread_mutex_unlock"     "foffset"    </pre>
{ eq->clength); ir, float tot)	134       {         166       for (i = 0; i < nthreads; i++) {	<pre>Path Report Warning: Possible data race of prev (Misc.c:<global>:15) at: 1. <in main.c="">     main():42 -&gt; pthread_create()     <in signal.c="">     signal_waiter():36     sigalrm_handler():61     <in misc.c="">     updateProgressBar():193 -&gt; dereference     locks: - 2. <in main.c="">     main():117     <in aget.c="">     resume_get():171 -&gt; pthread_create()     <in download.c="">     http_get():121     <in misc.c="">     updateProgressBar():193 -&gt; dereference     locks: - </in></in></in></in></in></in></in></global></pre>

		8
	Tulti-query	Help
LL, signal_wait	19       int main(int argc, char **argv)       foffset       Fit         20       {       foffset       Fit         42       if ((ret = pthread_create(&hthread, NULL, signal_wait       foffset       * "pthread_create"         5       45       }       ////////////////////////////////////	
{ aq->clength); ir, float tot)	Path Report         Warning: Possible data race of prev (Misc.c: <global>:15)         134       {         166       for (i = 0; i &lt; nthreads; i++) {</global>	0
C		

00	Path Visualizer	<u></u>
	Path 2 of 2	Multi-query
LL, signal_wait	<pre>19 int main(int argc, char **argv) 20 { 42 if ((ret = pthread_create(&amp;hthread, NULL, signal_wait 45 } 116 if ((retlog = read_log(&amp;h)) != -1) ⊕Resume.c - read_log() ¥ 52 int read_log(struct hist_data *h)</pre>	foffset Find      "ptnread_create"     "pthread_join"     "pthread_mutex_lock"     "pthread_mutex_unlock"     "foffset"      Path Report
{ eq->clength); ir, float tot)	<pre>53 { 90 } 117 resume_get(&amp;h) 117 resume_get(&amp;h) 117 resume_get(stru 134 { 133 void resume_get(stru 134 { 166 for (i = 0; i &lt; nthreads; i++) { 171 pthread_create(&amp;(wthread[i].tid), NULL, http_ 171 pthread_create(&amp;(wthread[i].tid), NULL, http_ 171 void * http_get(void *arg) { 101 long foffset; 101 long foffset; 101 else 102 dw = pwrite(td-&gt;fd, s, (foffset - i), td-&gt;soffset 103 else 104 else 105 dw = pwrite(td-&gt;fd, s, (dr - i), td-&gt;soffset); 106 pthread_mutex_lock(&amp;bwritten_mutex); 100 while (td-&gt;offset + dr) &gt; foffset) 101 else 102 dw = pwrite(td-&gt;fd, s, (dr - i), td-&gt;soffset; 103 if ((td-&gt;offset + dr) &gt; foffset) 104 dw = pwrite(td-&gt;fd, rbuf, foffset - td-&gt;c 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset - td-&gt;c 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset - td-&gt;c 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset, td-&gt;c 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset, td-&gt;c 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, foffset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 115 else 116 dw = pwrite(td-&gt;fd, rbuf, dr, td-&gt;offset, td-&gt;c) 117 else 118 pthread_mutex_lock(&amp;bwritten_mutex); 120 pthread_mutex_lock(&amp;bwritten, td-&gt;c) 130 else 140 else 140 else</pre>	n Varning: Possible data race of prev (Misc.c: <global>:15)</global>

### Pilot User Study

We discovered that static analysis is...

### Rocket Science

In our pilot studies, non-expert users had great trouble triaging Locksmith error reports:
ad hoc, inconsistent procedure
neglected some causes of false positives
sidetracked by non-causes of false positives

Seven with extensive tutorials!

### Rocket Science 101

Our solution: triaging checklist

Checklists are tool-/error-specific
 Different tools have different imprecision & error reports
 Anecdotally, 41% faster at triaging using checklist

# Locksmith Triaging Checklist

#### To triage Locksmith:

check if any pair of paths are simultaneously realizable different cases: threads in loop, parent-child, child-child

#### For example:

Source of imprecision: Locksmith is path-insensitive Possible false positive: child-child threads may be mutually exclusive

#### For threads leading to dereferences in Paths 1 and 2:

Are they parent-child (or child-parent), or child-child?

O Parent-child / O Child-child

# Child-child threads.Y NAre the children mutually exclusive (i.e., only one can be spawned<br/>by their common parent/ancestor)?If no, there is likely a race. Are there reasons to show otherwise?????Explain: ????Explain: ????If no, there is likely a race. Are there reasons to show otherwise?????

# Locksmith Triaging Checklist

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Ore the second second

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ΥN

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Ν

Y

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????

#### Child-child threads.

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If no, there is likely a race. Are there reasons to show otherwise? Explain: ????

### User Study

Which is better: Standard Viewer (SV) or Path Projection (PP)?

Quantitatively: completion time

Qualitatively: user ratings

Data race triaging task using Locksmith

### User Study Issues

Large variance between participants
Participants have different skill level
Are differences due to participant or UI?

Within-subjects: each participant use both interfaces
 Compare UI results for each participant

### User Study Issues

Order and carryover effect
Participants get better over time (learning)
Participants biased by initial UI or problem
Counter-balance: divide participants into two groups
SV-PP: Standard Viewer, then Path Projection
PP-SV: Path Projection, then Standard Viewer

### User Study: Locksmith Task

6 trials from Locksmith corpus (unfamiliar to users)

One warning per trial
no need to manage warnings

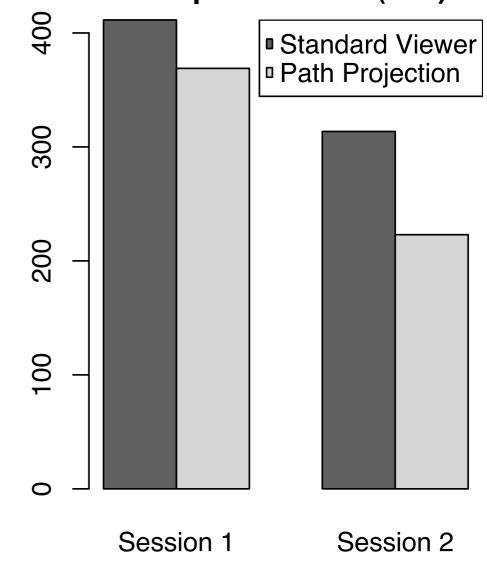
Only verify that paths are simultaneously realizable
 No aliasing/imprecise lock state (future work)

### User Study: Misc.

#### 8 student participants

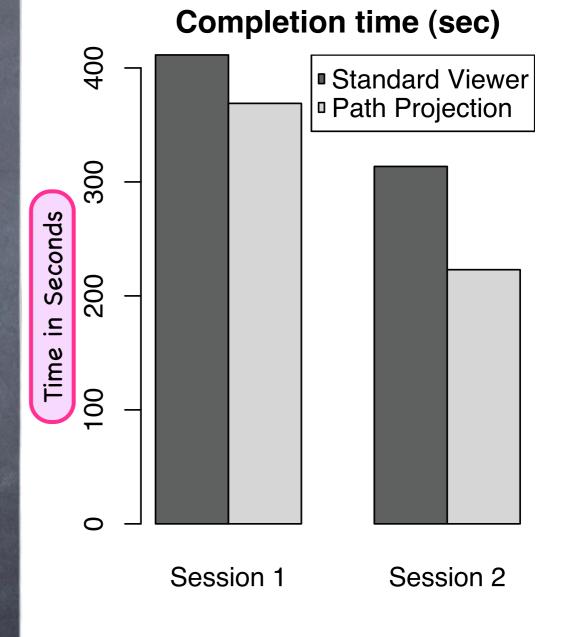
- 3 undergraduates, 5 graduates
- Prior experience in C, multithreading (not necessarily C)
- Self-rated 3-4 (1: no experience to 5: very experienced)
- 2 had experience in Locksmith and Eraser

# Quantitative (Chart guide)



**Completion time (sec)** 

# Quantitative (Chart guide)



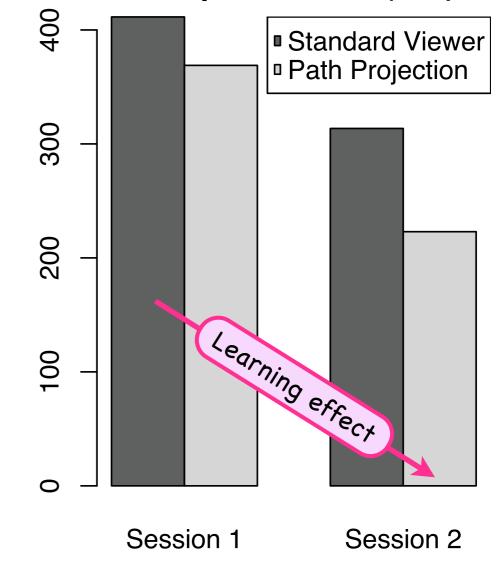
# Quantitative (Chart guide)

**Completion time (sec)** 400 Standard Viewer Path Projection 300 Time in Seconds PP-SV group 200 100 SV-PP group 0 Session 1 Session 2

400 Standard Viewer Path Projection 300 200 100 0 Session 1 Session 2

**Completion time (sec)** 

#### Learning effect all improved in Session 2\*



#### **Completion time (sec)**

Learning effect

 all improved in Session 2\*

 SV-PP improved by 188s\*

 (effect size d=1.276)

400 Standard Viewer Path Projection 300 SV-PP. 1885 200 Learning effect 100 0 Session 1 Session 2

**Completion time (sec)** 

Learning effect

 all improved in Session 2\*

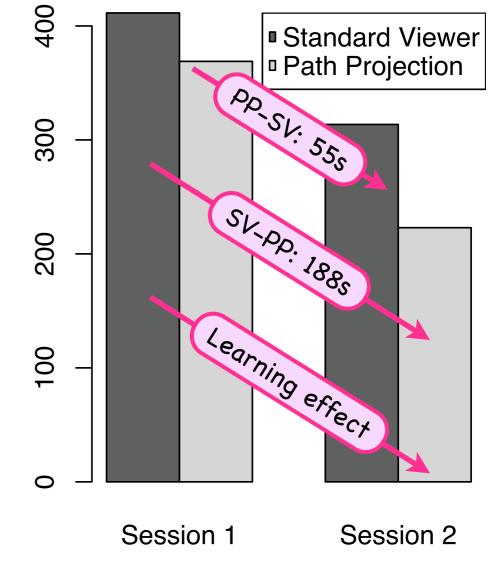
 SV-PP improved by 188s\*

 (effect size d=1.276)

 PP-SV improved by 55s\*

(effect size d=0.375)

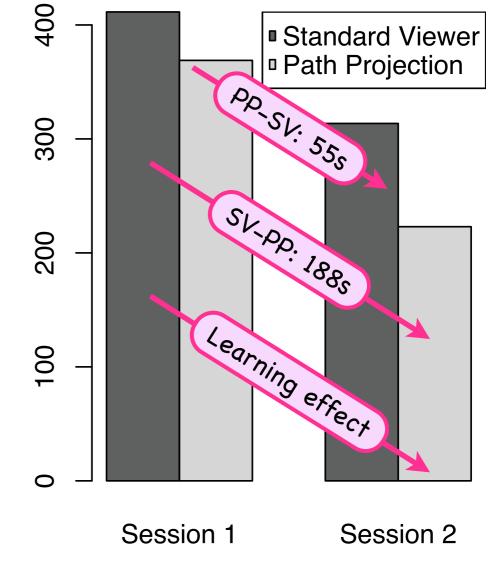
**Completion time (sec)** 



Learning effect all improved in Session 2\*
SV-PP improved by 188s\* (effect size d=1.276)
PP-SV improved by 55s\* (effect size d=0.375)

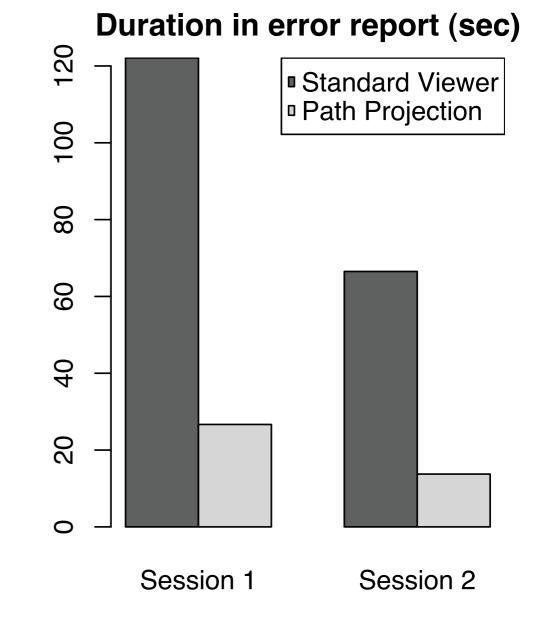
Similar # mistakes
 10 in PP (10.9%), 9 in SV (9.8%)





## Less Use of Error Report

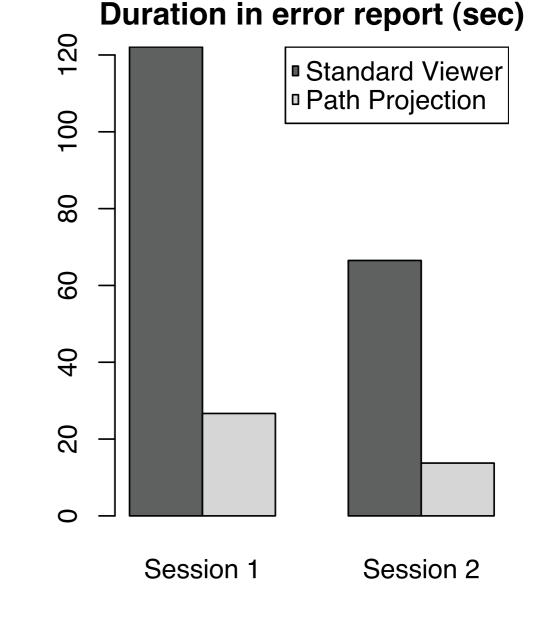
Duration where pointer is over error report
 (e.g., using hyperlinks)



#### Less Use of Error Report

Duration where pointer is over error report
 (e.g., using hyperlinks)

On average, only 20s with PP vs. 94s with SV\*



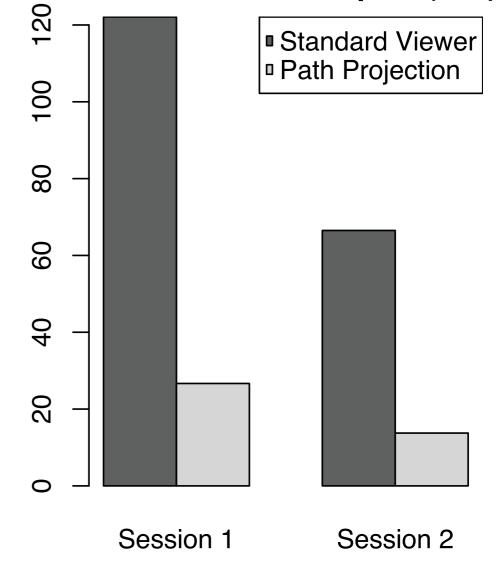
\*statistically significant (p<0.05)

#### Less Use of Error Report

Duration where pointer is over error report
 (e.g., using hyperlinks)

On average, only 20s with PP vs. 94s with SV\*

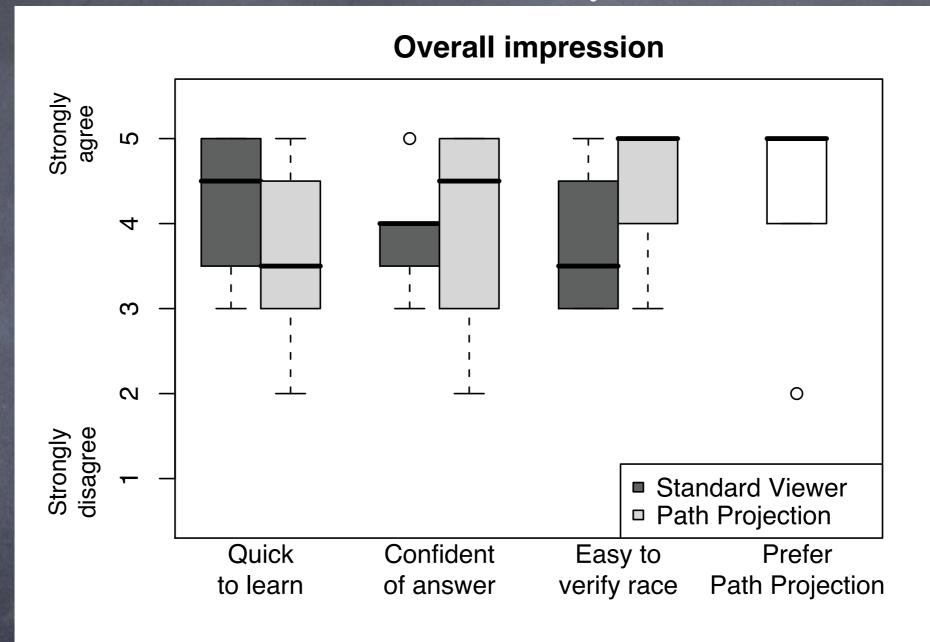
Necessary for [SV], but just a convenience in [PP]."



#### **Duration in error report (sec)**

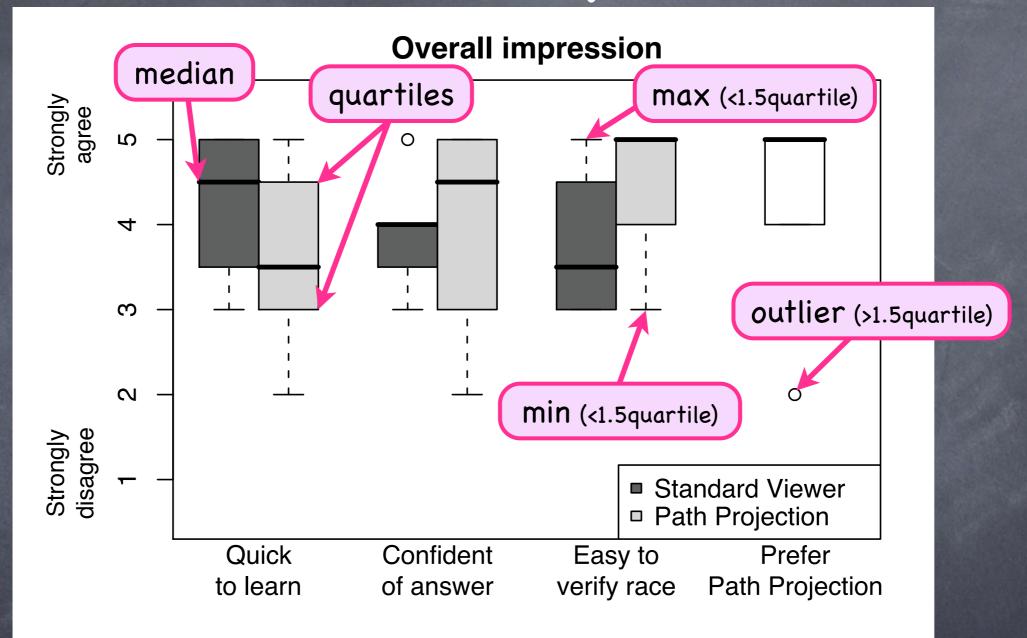
\*statistically significant (p<0.05)

# Qualitative (Boxplot Guide)



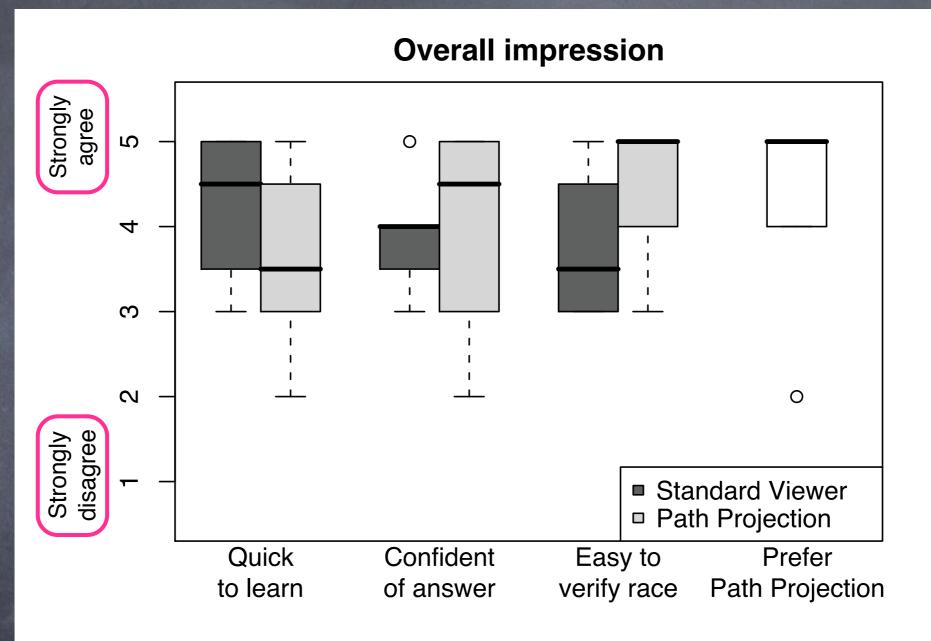
We asked participants to rate on 1-5 scale

# Qualitative (Boxplot Guide)

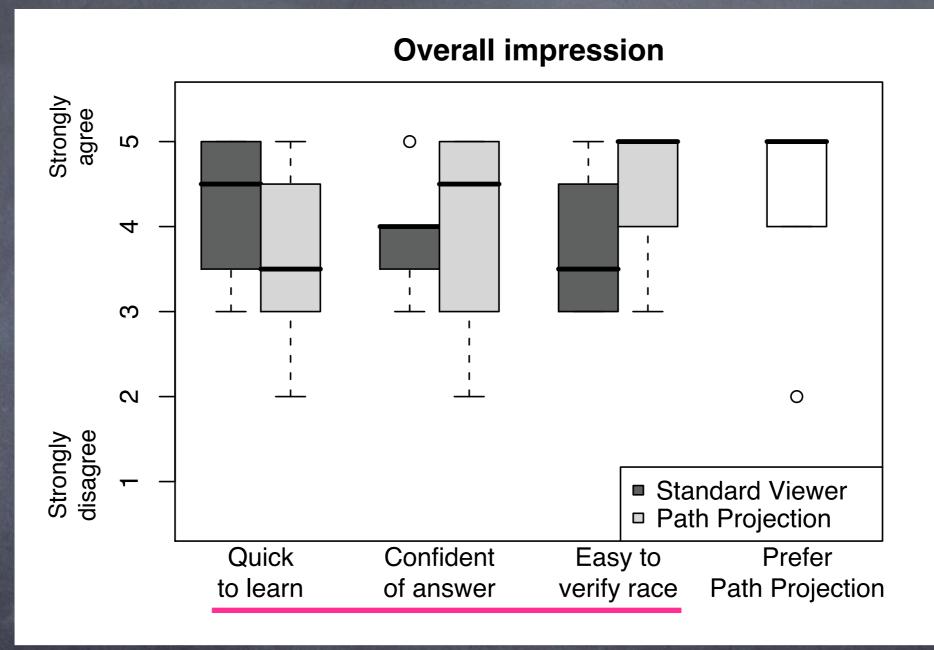


We asked participants to rate on 1-5 scale
Results summarized in boxplots

## Prefer Path Projection

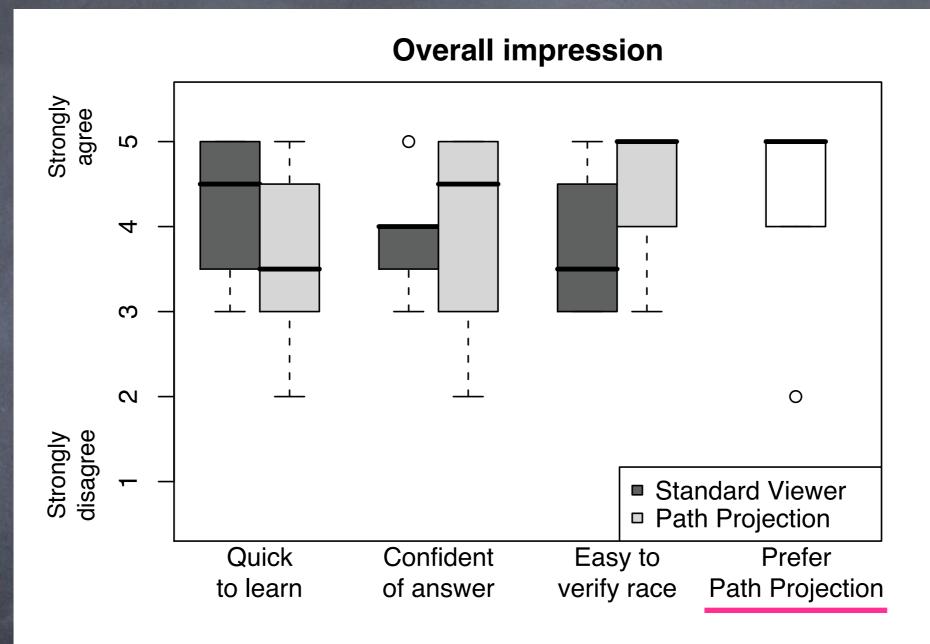


## Prefer Path Projection

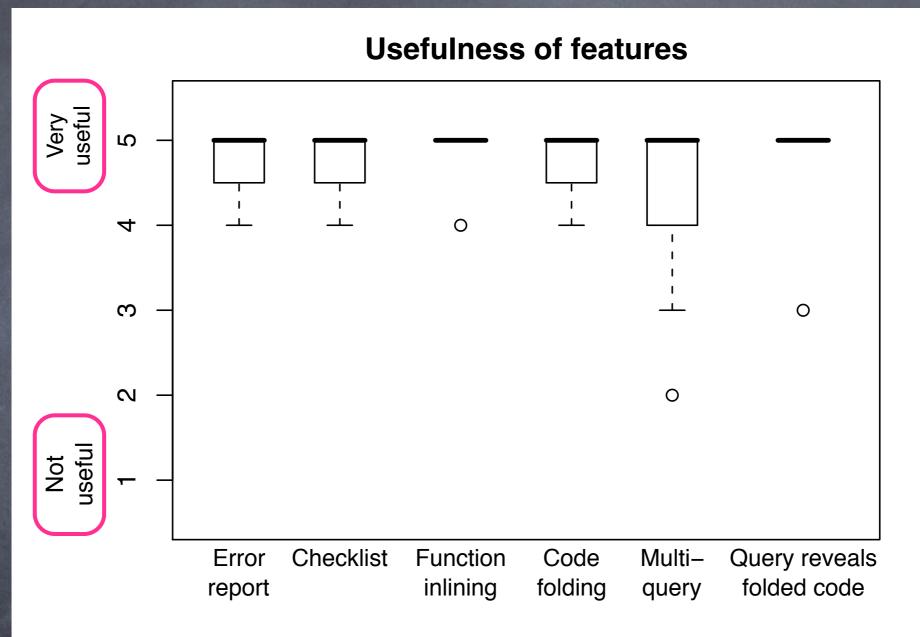


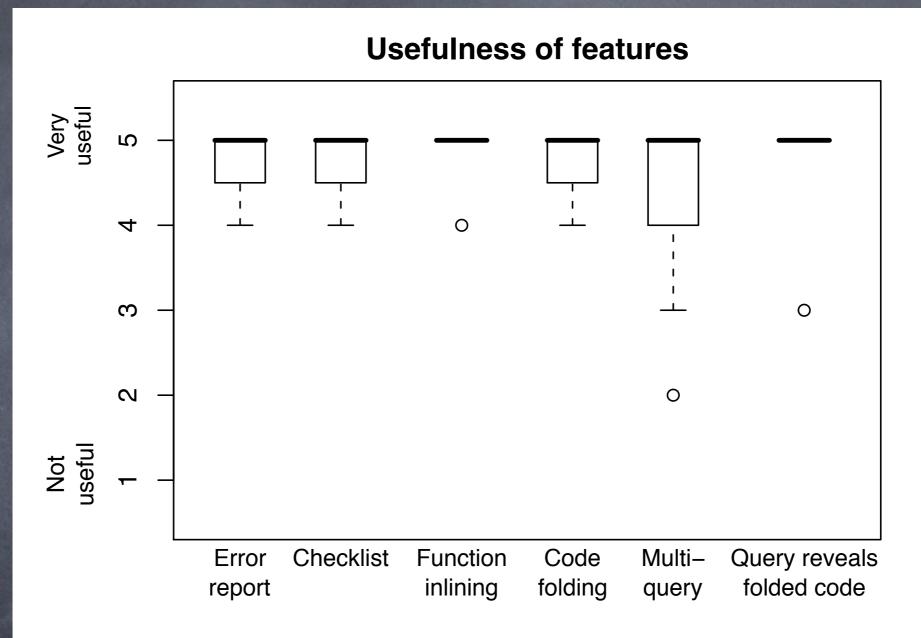
Quick/confident/easy: not statistically significant

## Prefer Path Projection



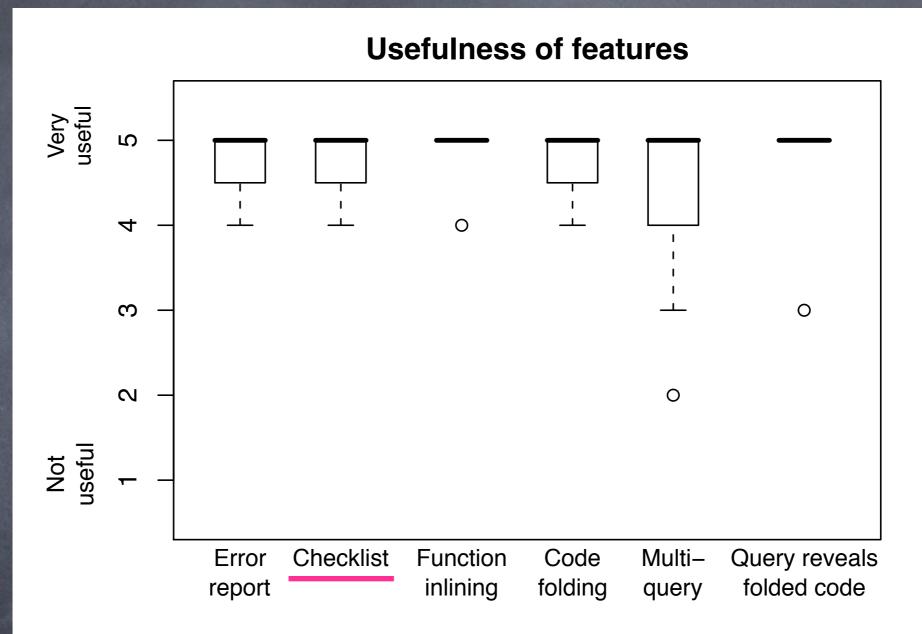
Quick/confident/easy: not statistically significant
 Preference: all but one preferred PP to SV\*
 \*statistically significant (p<0.05)</li>



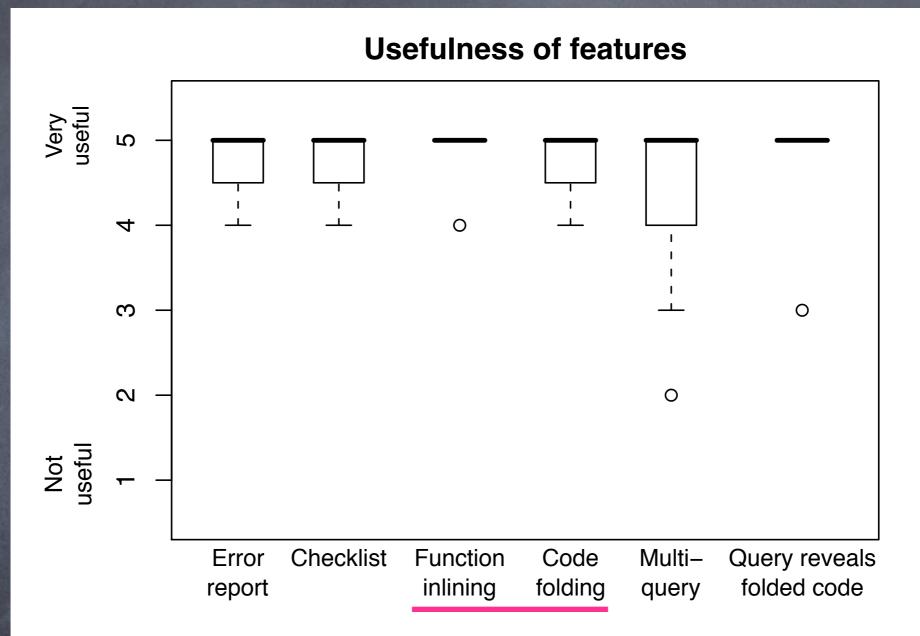


Generally favorable towards PP features\*

\*statistically significant (p<0.05)



Checklist: "saved me from having to memorize rules"



 Checklist: "saved me from having to memorize rules"
 Surprisingly, favored function inlining/code folding code folding was "the best feature" or "my favorite feature"

#### Threats To Validity

Experimental design limitations small number of users and trials not static analysis experts, unfamiliar programs statistically significant despite limitations Standard Viewer not "real" editor deliberate choice to avoid bias from prior experience The checklist might bias users

Checklist designed for Locksmith, not SV or PP

ø both interfaces use the same checklist

#### Conclusion

Path Projection: a new UI toolkit for visualizing program paths

Can be used with any static analysis tools
 Takes an XML path report as input

 Our study showed that it improves completion time (18%) with similar accuracy and users liked it

Try it at: http://www.cs.umd.edu/projects/PL/PP/